

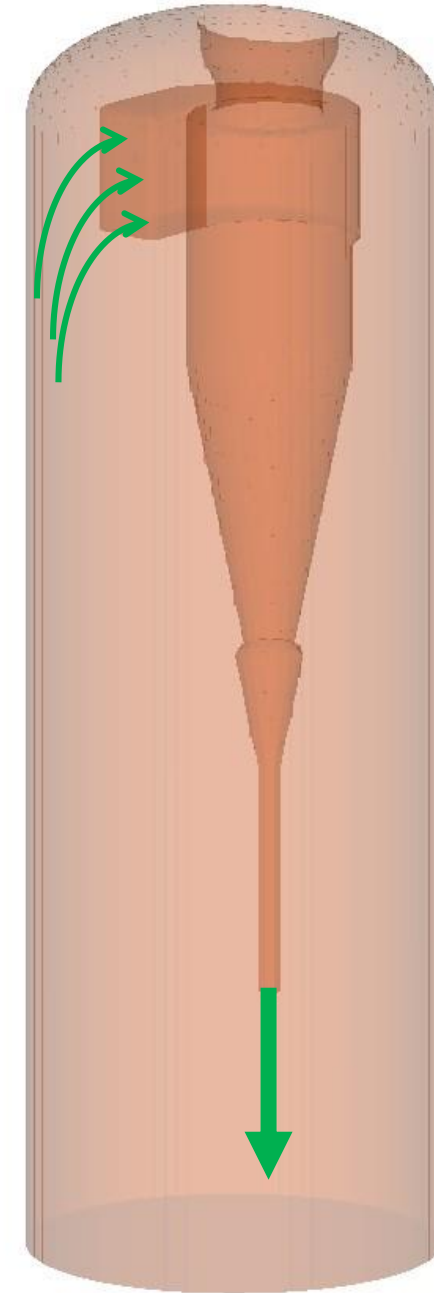
New Features in Barracuda

Overview and Selected Examples

Selected New Features

- **Boundary Condition (BC) Connections**
- **Drag models: user-defined expressions, drag multiplier tables**
- **Baffles**
- **Chemistry: distribution of heat of reaction, age factor, catalyst deactivation, table-based rate coefficients**
- **Solver options (run window)**
- **Save Case As**
- **Area specification for injection BCs**

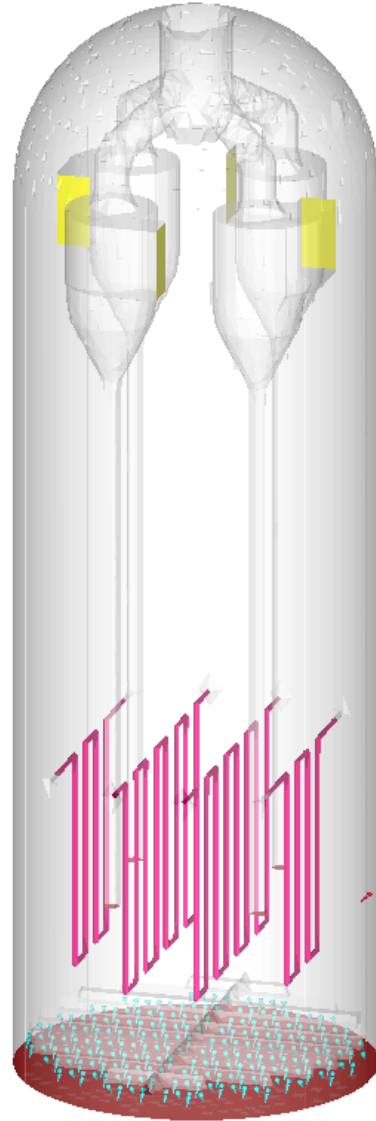
BC Connections



BC Connections

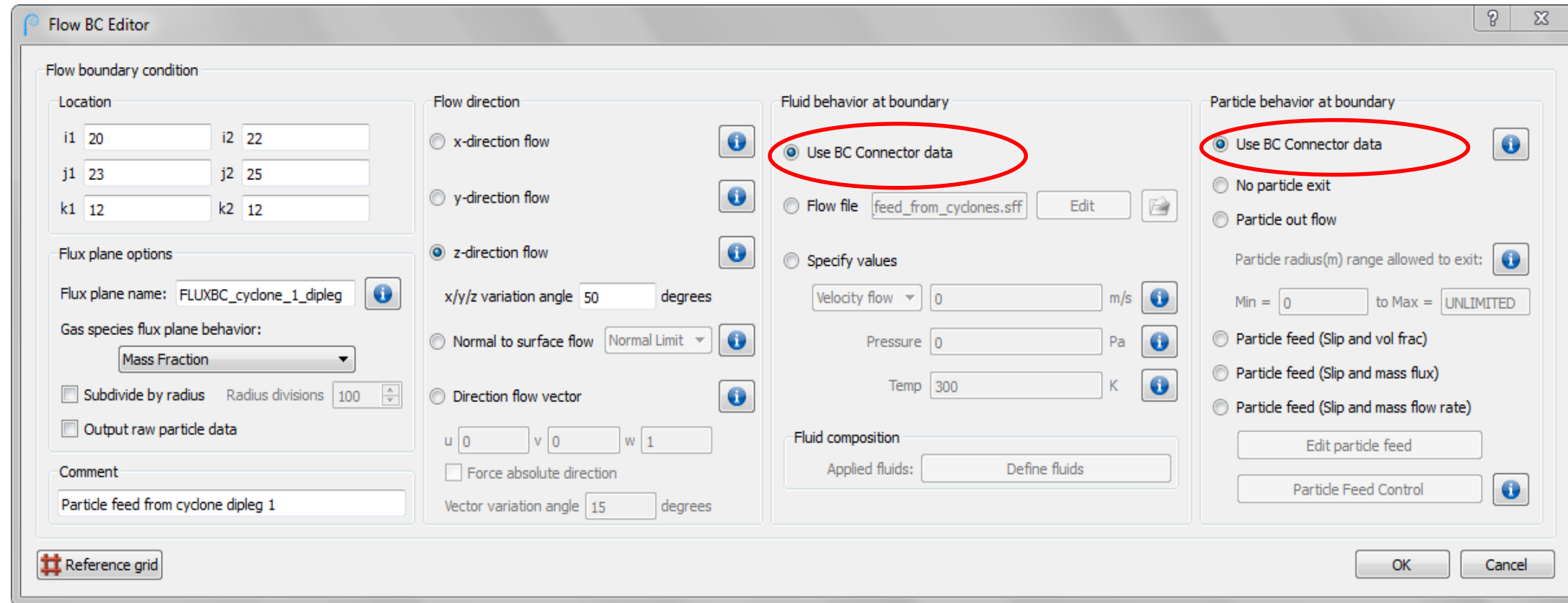
- Used to recycle materials (fluid and/or particles) from an **outlet** BC to an **inlet** BC.
- **Internal recycle** – cyclone/di-pleg combinations
- **External recycle**
- **Submodels** – ability to maintain material within the computational domain
- Capability to combine with an exterior input (i.e. carrier gas, solids makeup)
- Many different options for particle and fluid control

BC Connections – Example Setup



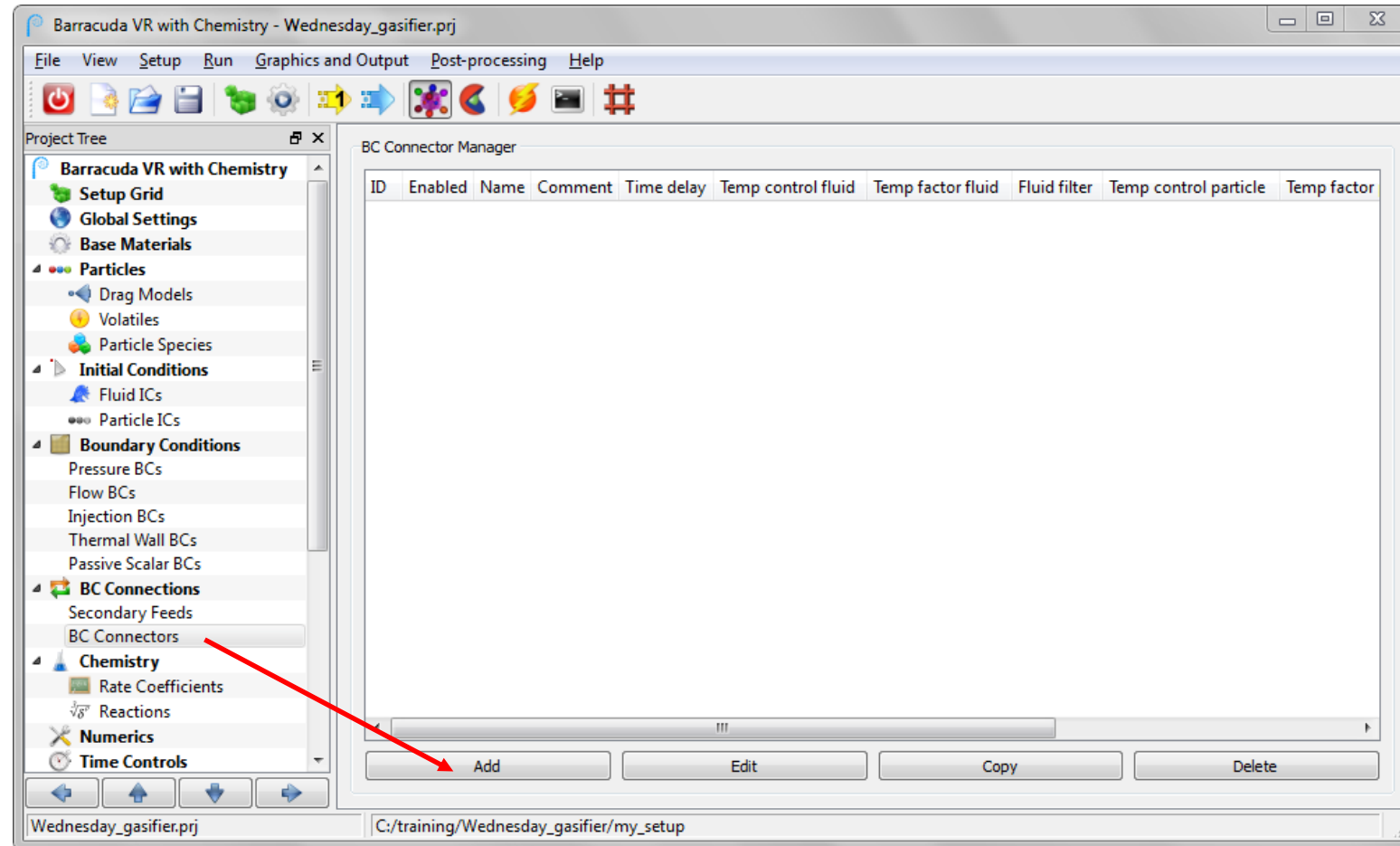
- Wednesday gasifier from Barracuda training (coal gasification unit with internal cyclone/diplegs)
- Previously, entrained coal and char particles were returned to the unit through overall mass control or simple control loop. Particle and gas properties were estimated.
- BC connectors allow recycle of exact particles and gas – improved simplicity, accuracy, and control.

BC Connections – Example Setup (continued)



- Flow BC for dipleg – set up the geometry as normal. For fluid and particle behavior at boundary, select new option “Use BC Connector data”.

BC Connections – Example Setup (continued)



- Add a new BC Connector to simulate the dipleg return.

BC Connections – Example Setup (continued)

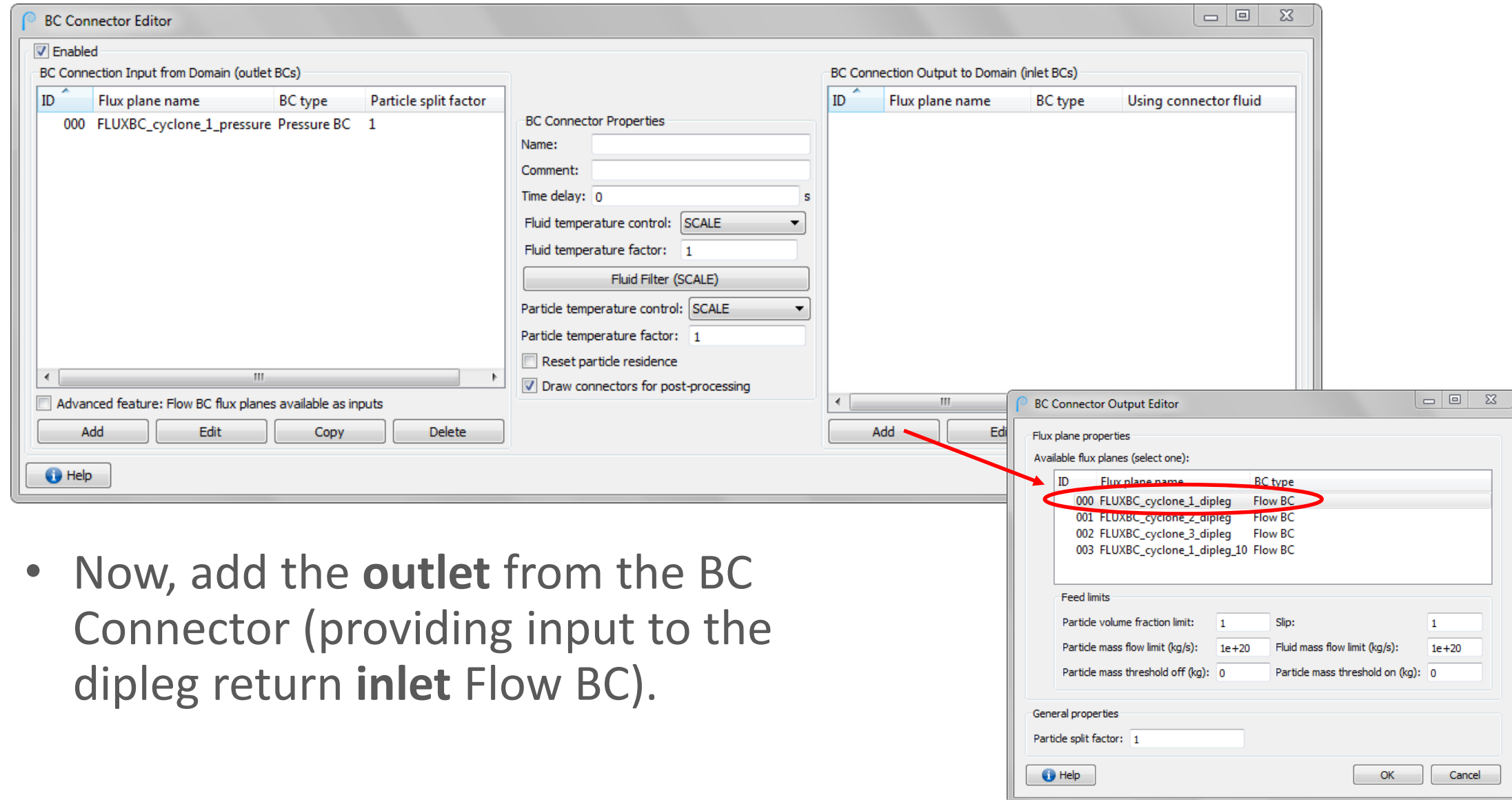
The image shows two software windows. The main window is the 'BC Connector Editor', which has a central 'BC Connector Properties' panel and two side panels: 'BC Connection Input from Domain (outlet BCs)' on the left and 'BC Connection Output to Domain (inlet BCs)' on the right. The 'Add' button in the bottom left of the main window is highlighted with a red arrow pointing to the 'BC Connector Input Editor' window. This smaller window shows a table of 'Available flux planes (select one):' with the following data:

ID	Flux plane name	BC type
000	FLUXBC_cyclone_1_pressure	Pressure BC
001	FLUXBC_cyclone_2_pressure	Pressure BC
002	FLUXBC_cyclone_3_pressure	Pressure BC
003	FLUXBC_cyclone_4_pressure	Pressure BC

Below the table, the 'General properties' section shows 'Particle split factor: 1'. The 'Add' button in the main window is highlighted with a red arrow pointing to the selected flux plane in the BC Connector Input Editor.

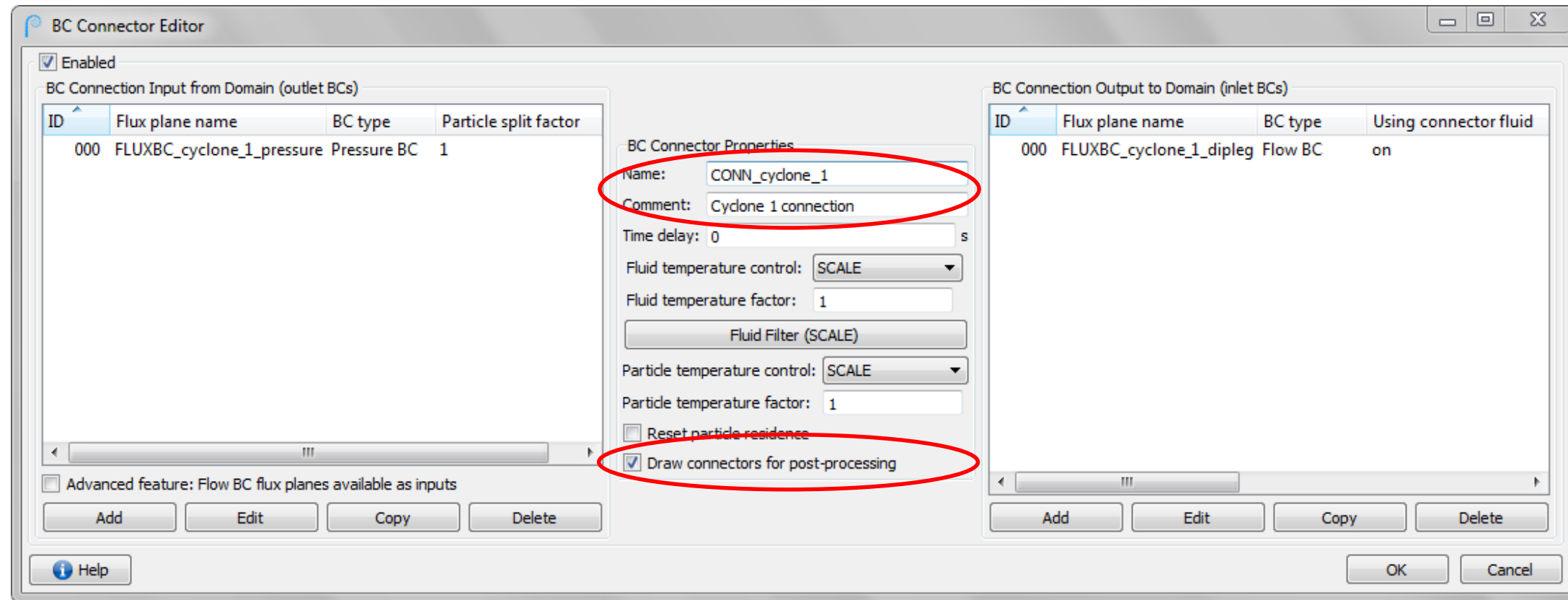
- The BC connector will read **outlet** flux plane data (flow rates and gas/particle properties) as an **inlet** to the connector. Here, “Add” the flux plane from the Pressure BC at cyclone #1.

BC Connections – Example Setup (continued)



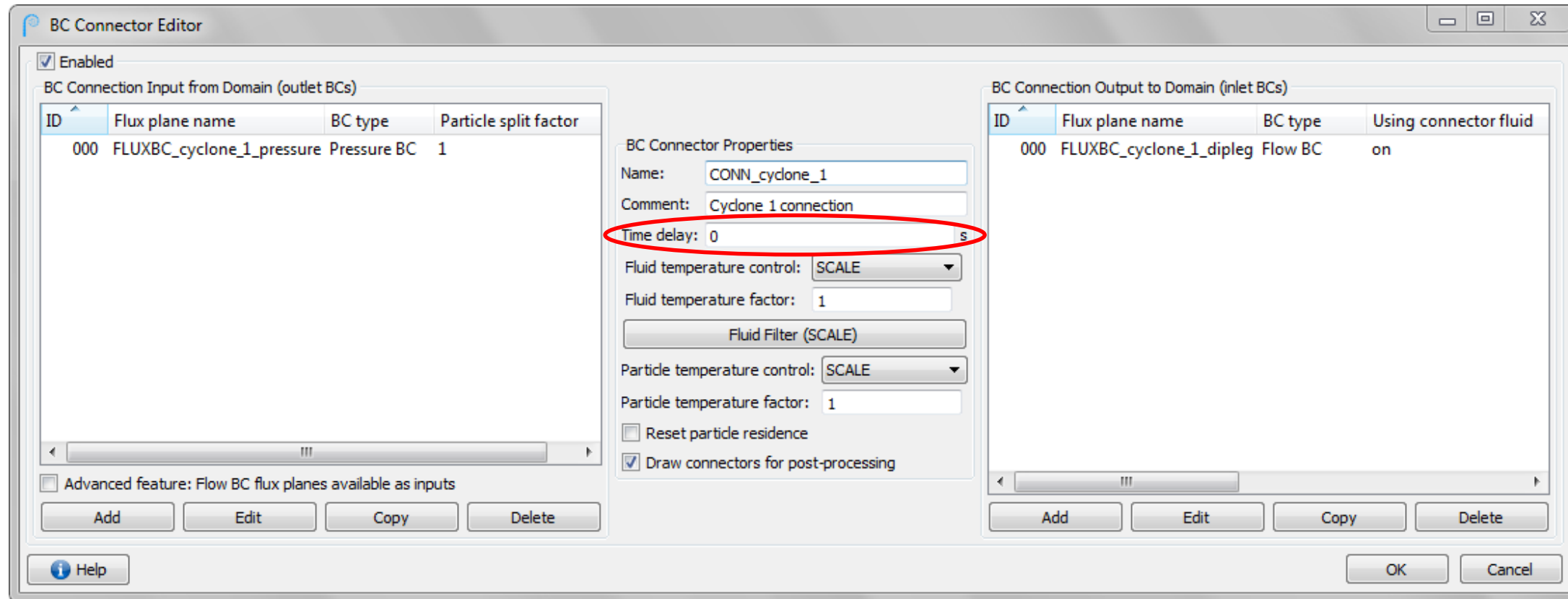
- Now, add the **outlet** from the BC Connector (providing input to the dipleg return **inlet** Flow BC).

BC Connections – Example Setup (continued)



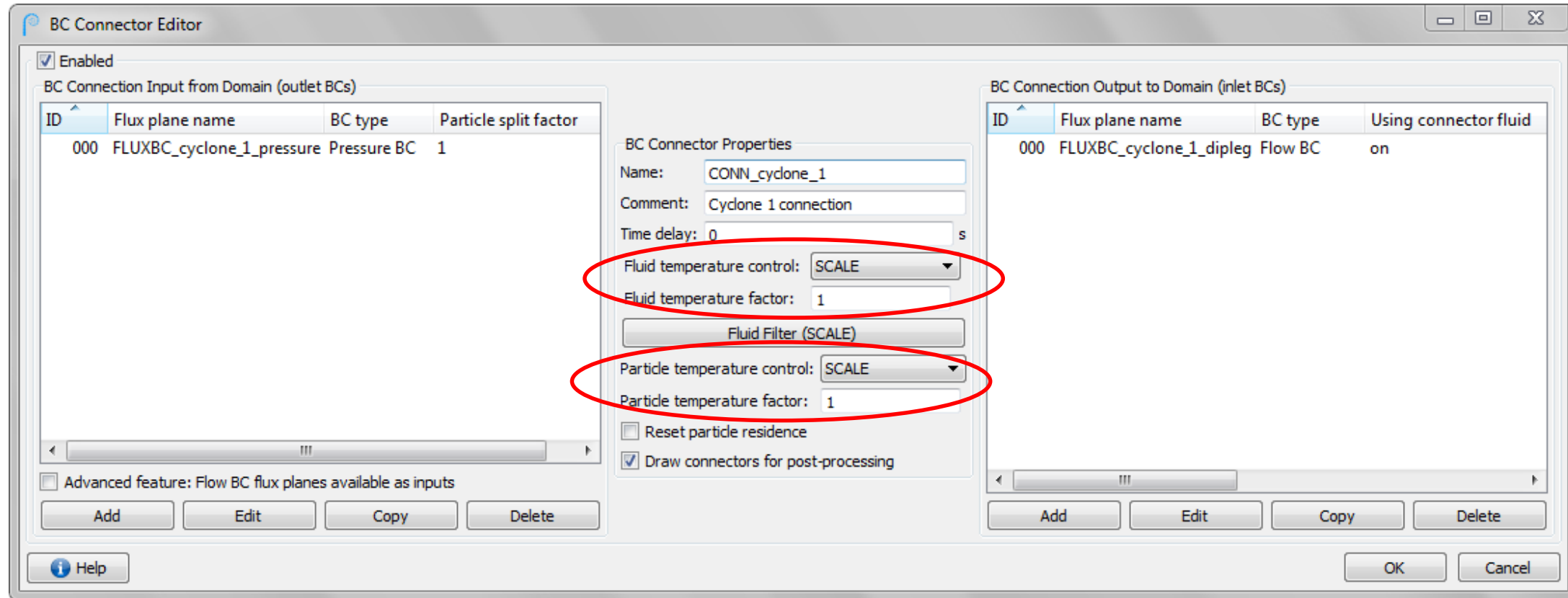
- In the center of the dialog, define a **Name** (which will be the name of the flux plane file for the BC Connection) and an optional **Comment**.
- “Draw connector for post-processing” allows the connections to be seen in Run => View Boundary Conditions.

BC Connections – Other Options



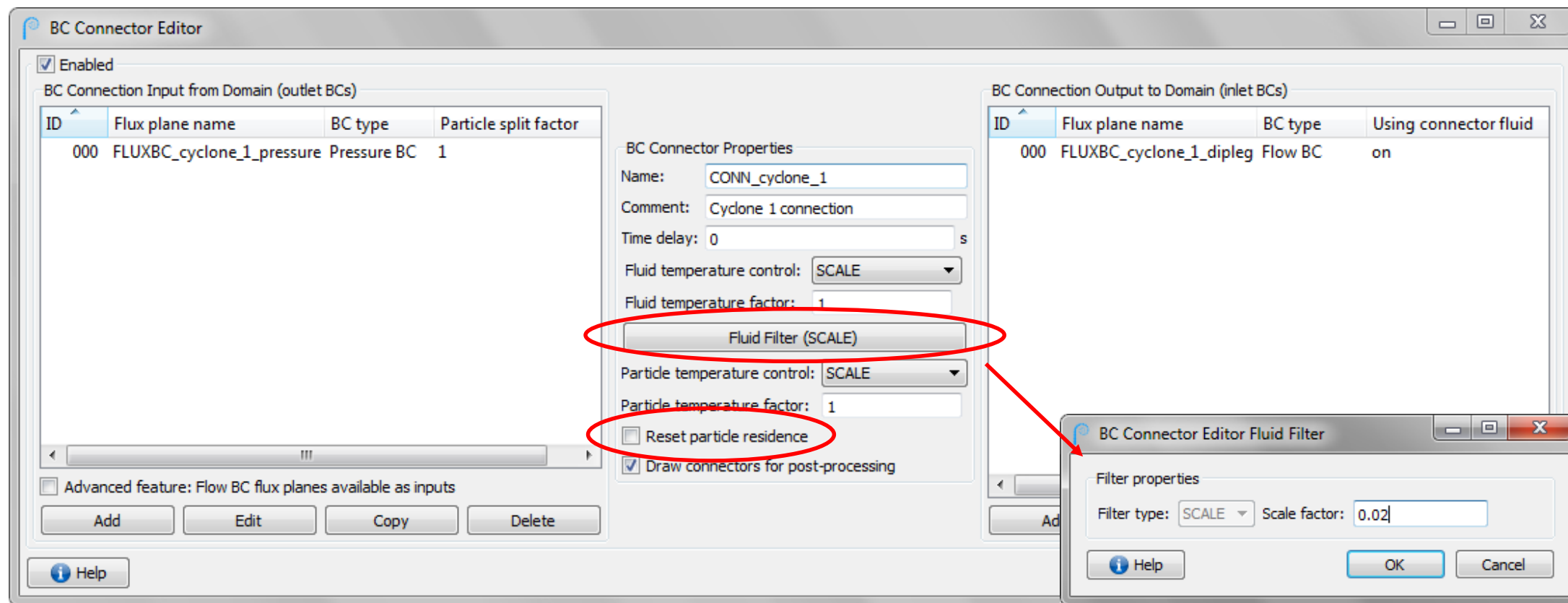
- **Time delay** specifies an interval before materials are returned to the system through the BC Connector outlet.

BC Connections – Other Options (continued)



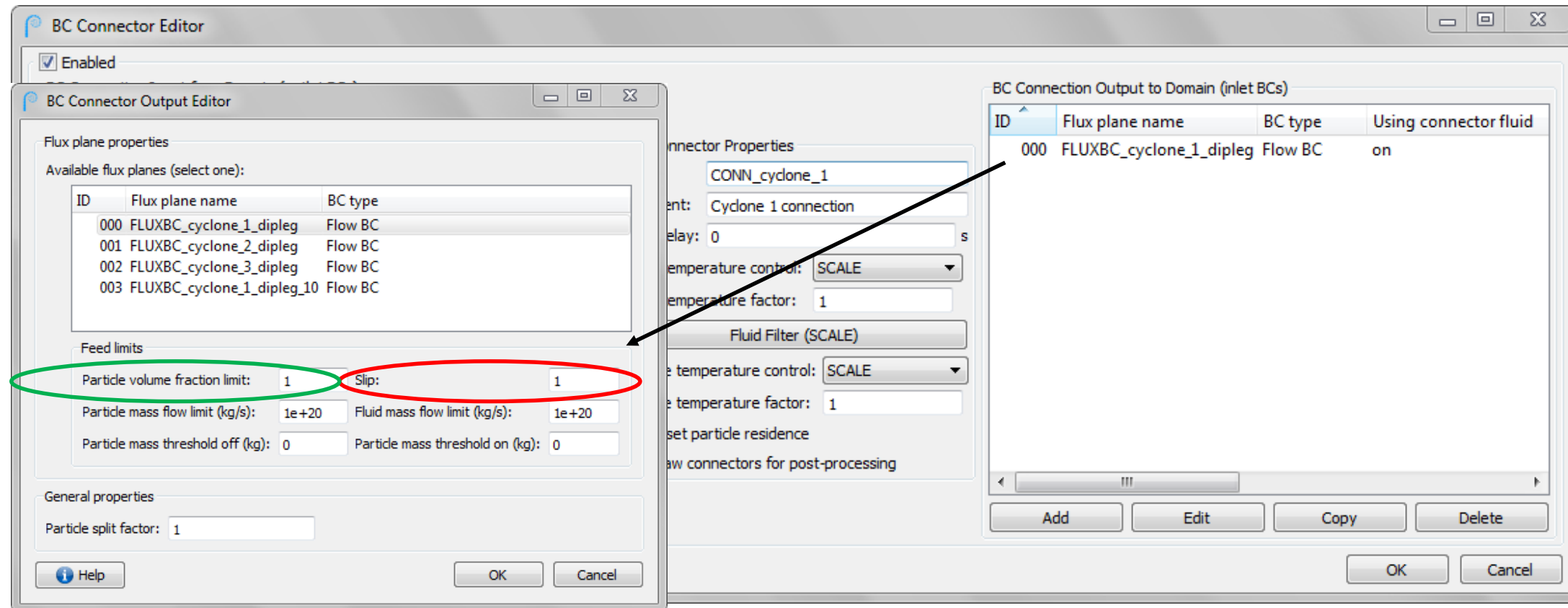
- **Fluid temperature control** allows the user to **scale** (multiply) the incoming fluid temperature by the temperature factor, **set** the outgoing fluid temperature to the temperature factor, or **offset** (add or subtract) the incoming fluid temperature by the temperature factor.
- Can perform similar operations independently for temperature of particles.

BC Connections – Other Options (continued)



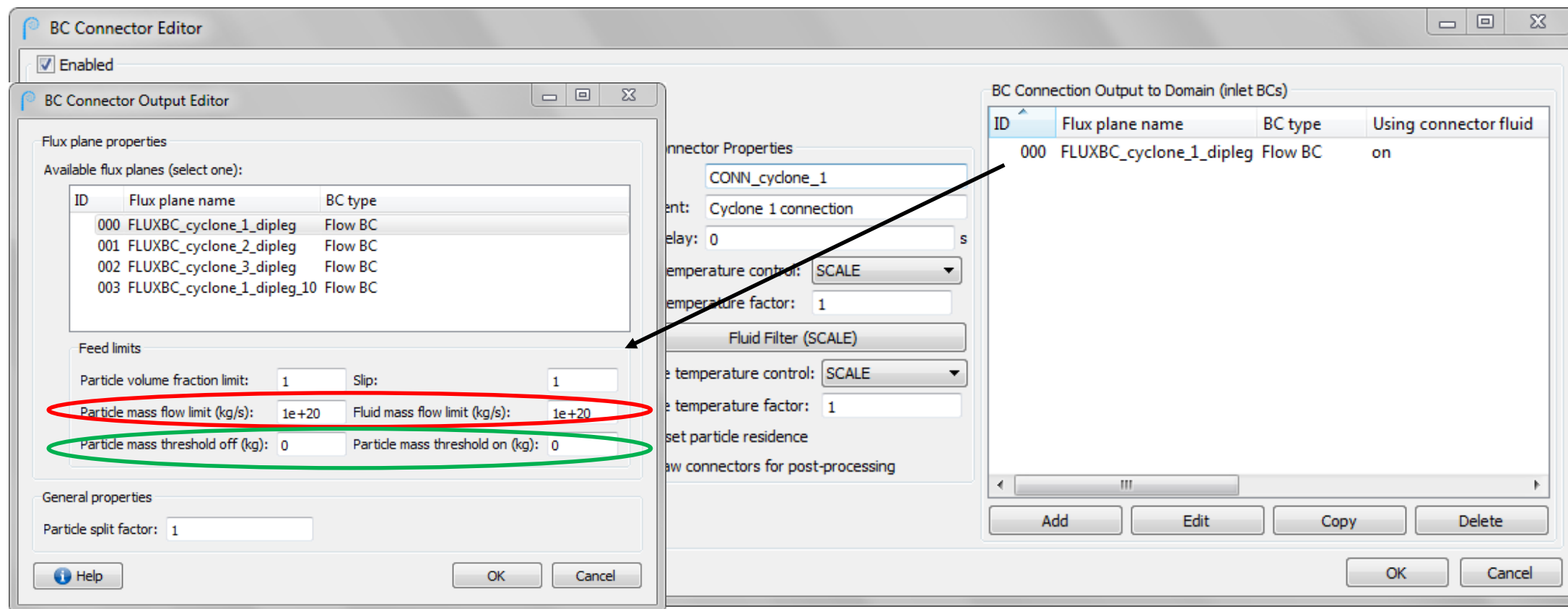
- The **Fluid Filter** allows the user to return only a portion of the outgoing gas (a very common application). Here, the fluid filter is set to return 2% of the exiting gas through the dipleg.
- **Reset particle residence** can be selected to track freshly recycled particles. Otherwise, particles “remember” their residence time from being previously in the domain.

BC Connections – Other Options (continued)



- In the Output Editor, the user can set **Slip** to increase (>1) or decrease (<1) particle speed relative to fluid speed.
- The user can decrease the **Particle volume fraction limit** to limit particle feed to packed cells. For example, if the volume fraction limit is set to 0.4, particles will not be fed to a cell beyond 40% of the total cell volume. This limit can promote smoother overall particle feed.

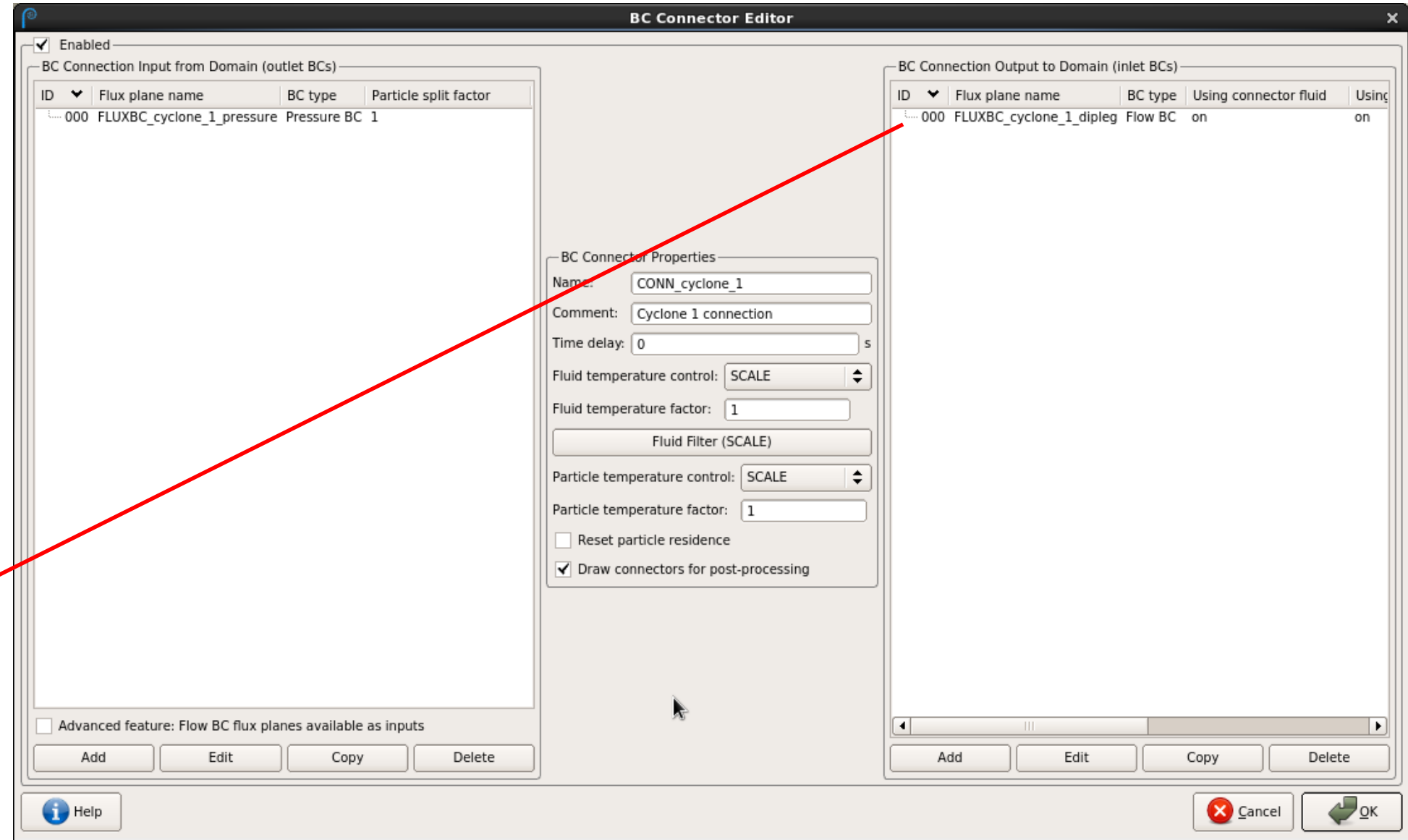
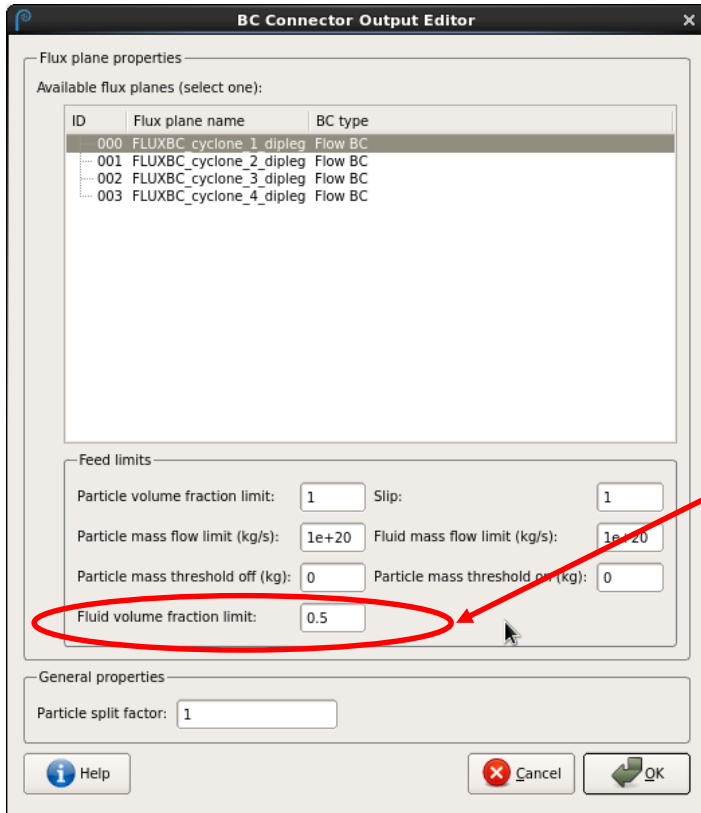
BC Connections – Other Options (continued)



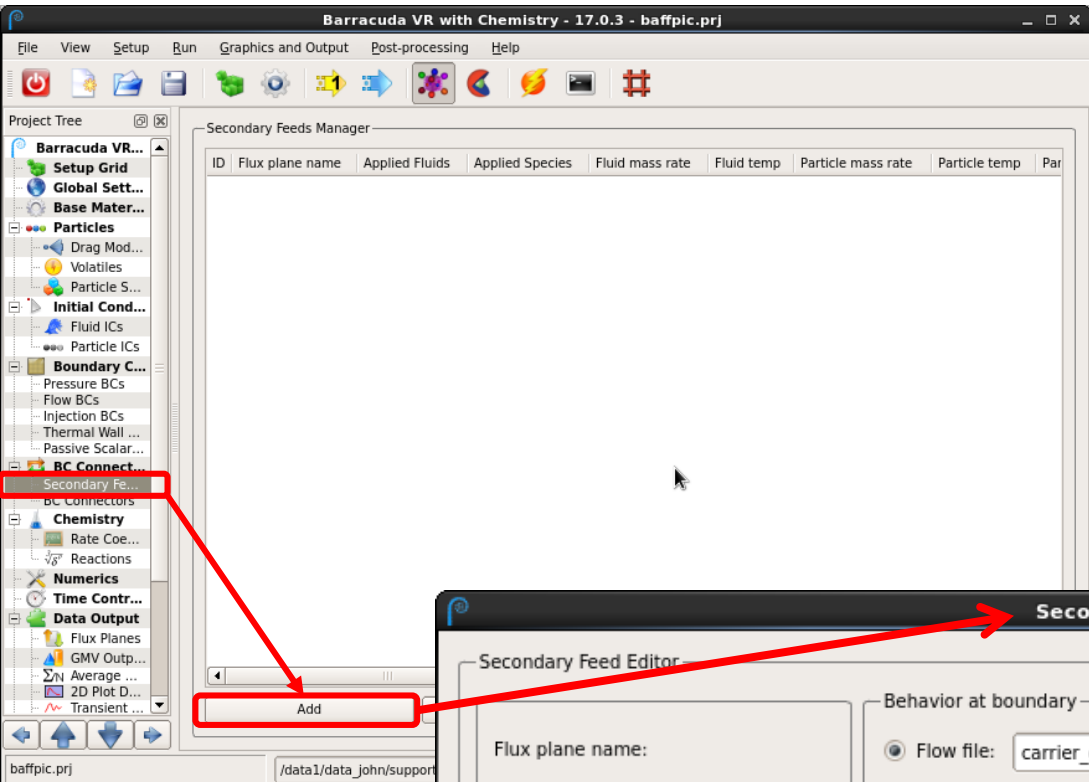
- In the Output Editor, the user can limit total flow of fluid and/or particles (red). Default limits are very high, allowing unlimited flow.
- User can also set on/off mass thresholds (green). Typical example: flapper valve on secondary dipleg for intermittent release – flow commences when a certain mass accumulates in the dipleg.

BC Connections – Other Options (continued)

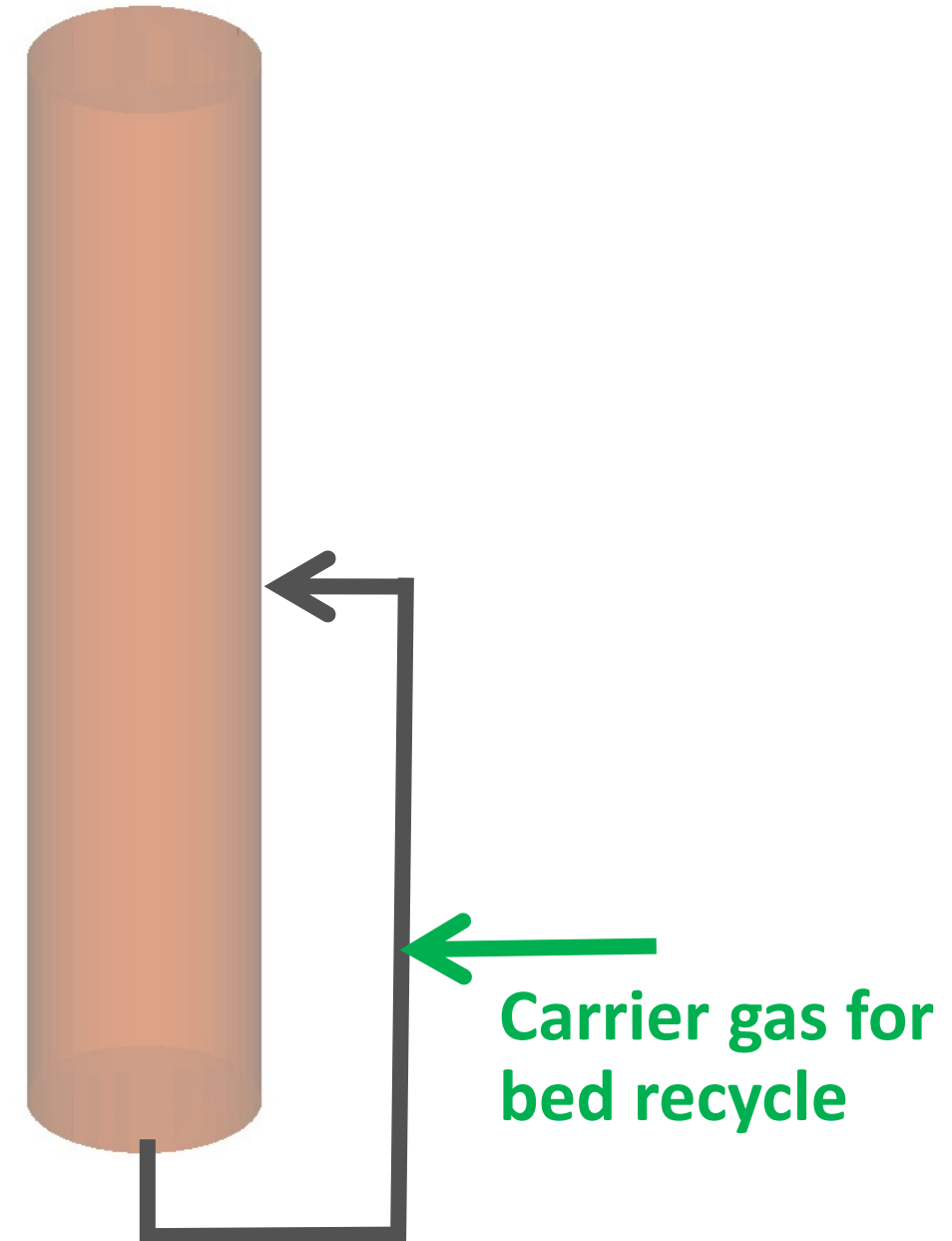
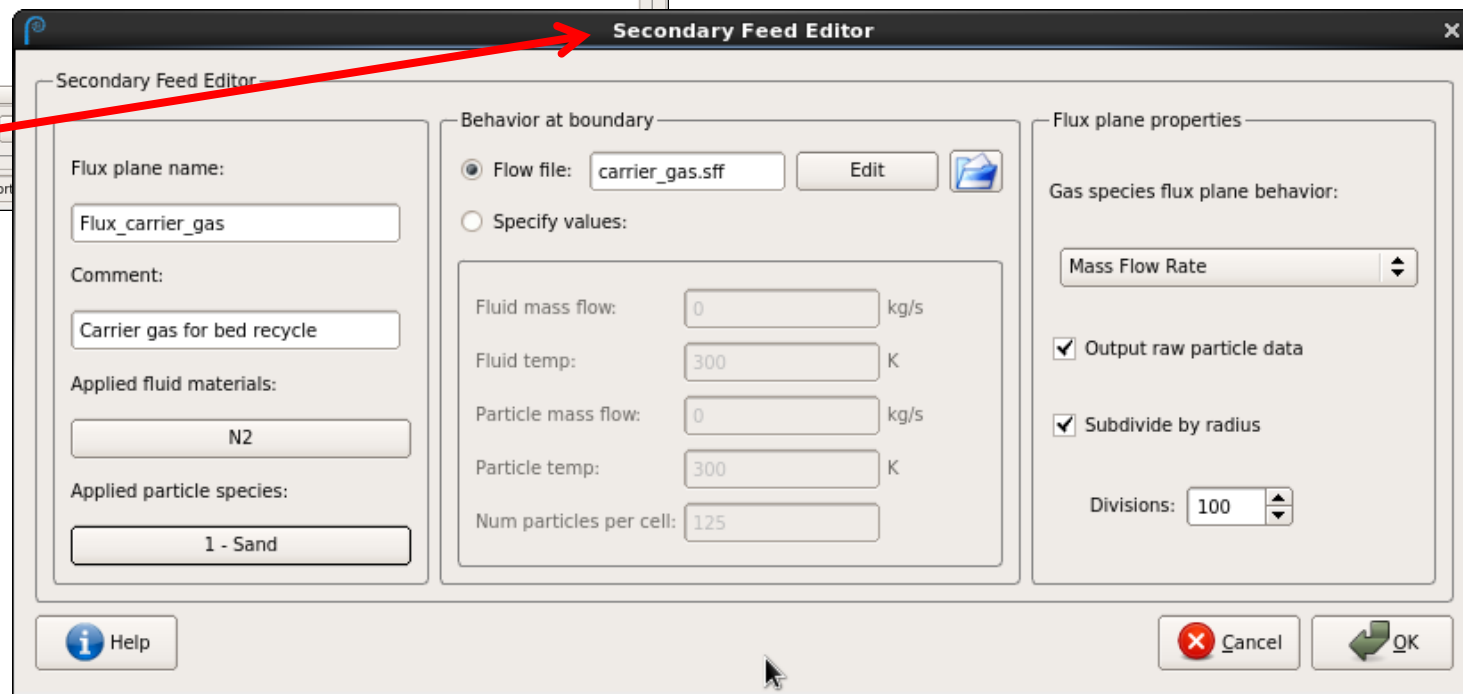
- The **Fluid volume fraction limit** allows the fluid return to be scaled to the rate of particle return. In this example, fluid will be returned at a maximum volume fraction of 0.5; this might be a realistic representation of dense dipleg particle return.



BC Connections – Secondary Feeds

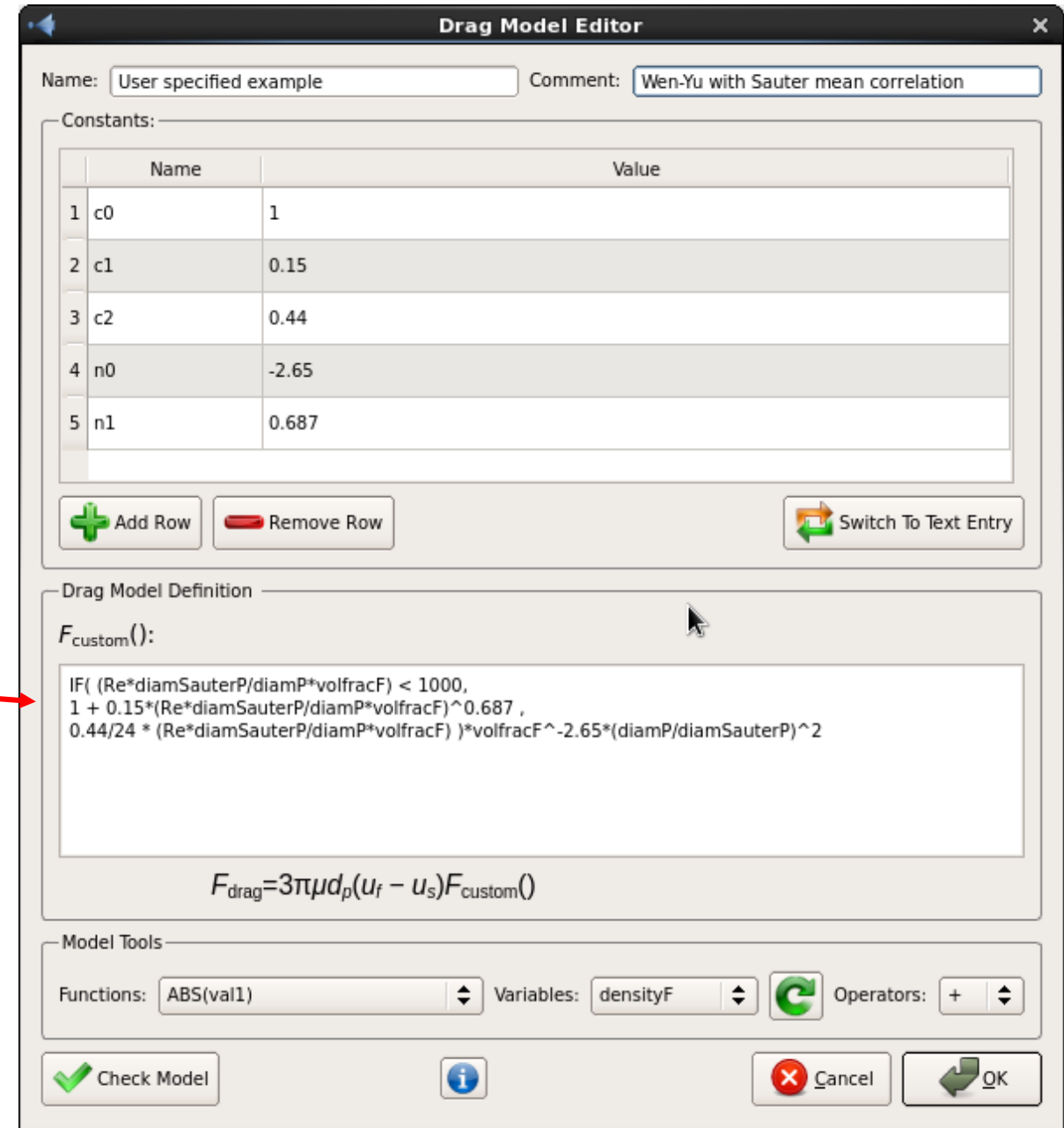
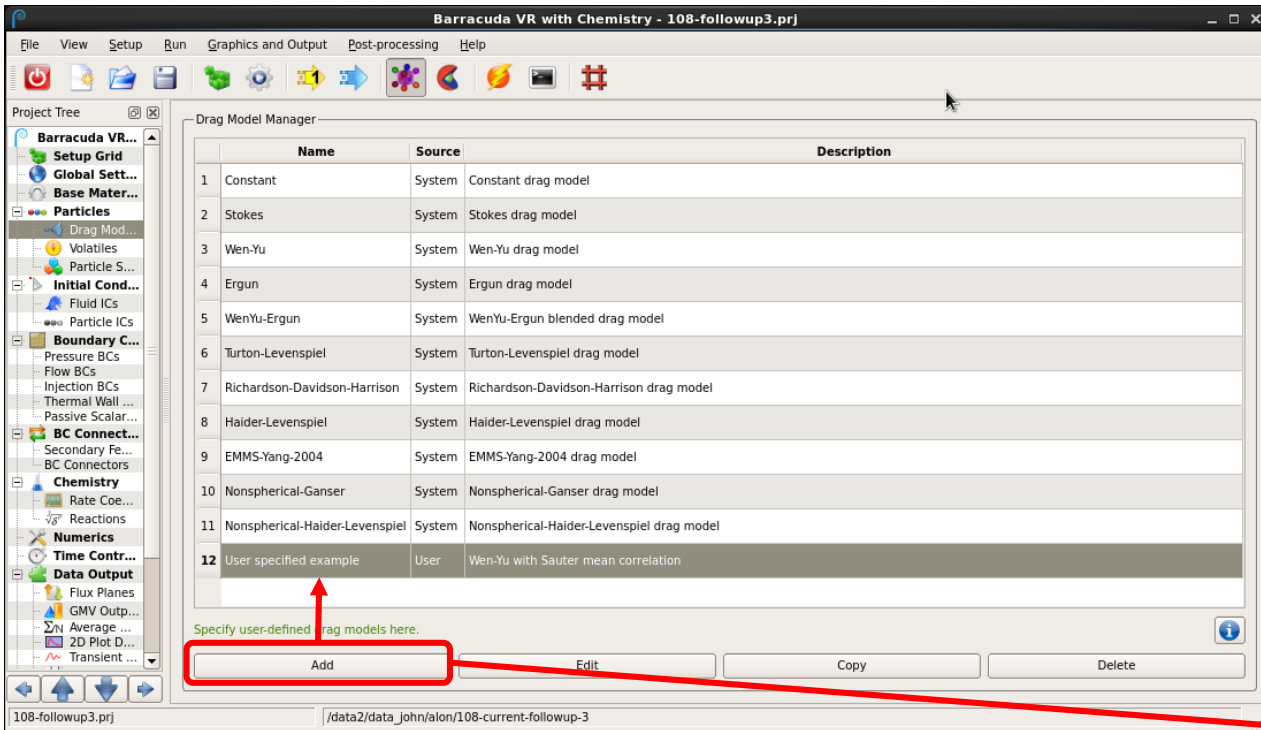


- Select “Secondary Feeds” => Add.
- Specify fluid/particles for secondary feed as for any Flow BC.
- Secondary feed can be combined with recycle in “BC Connectors” editor.



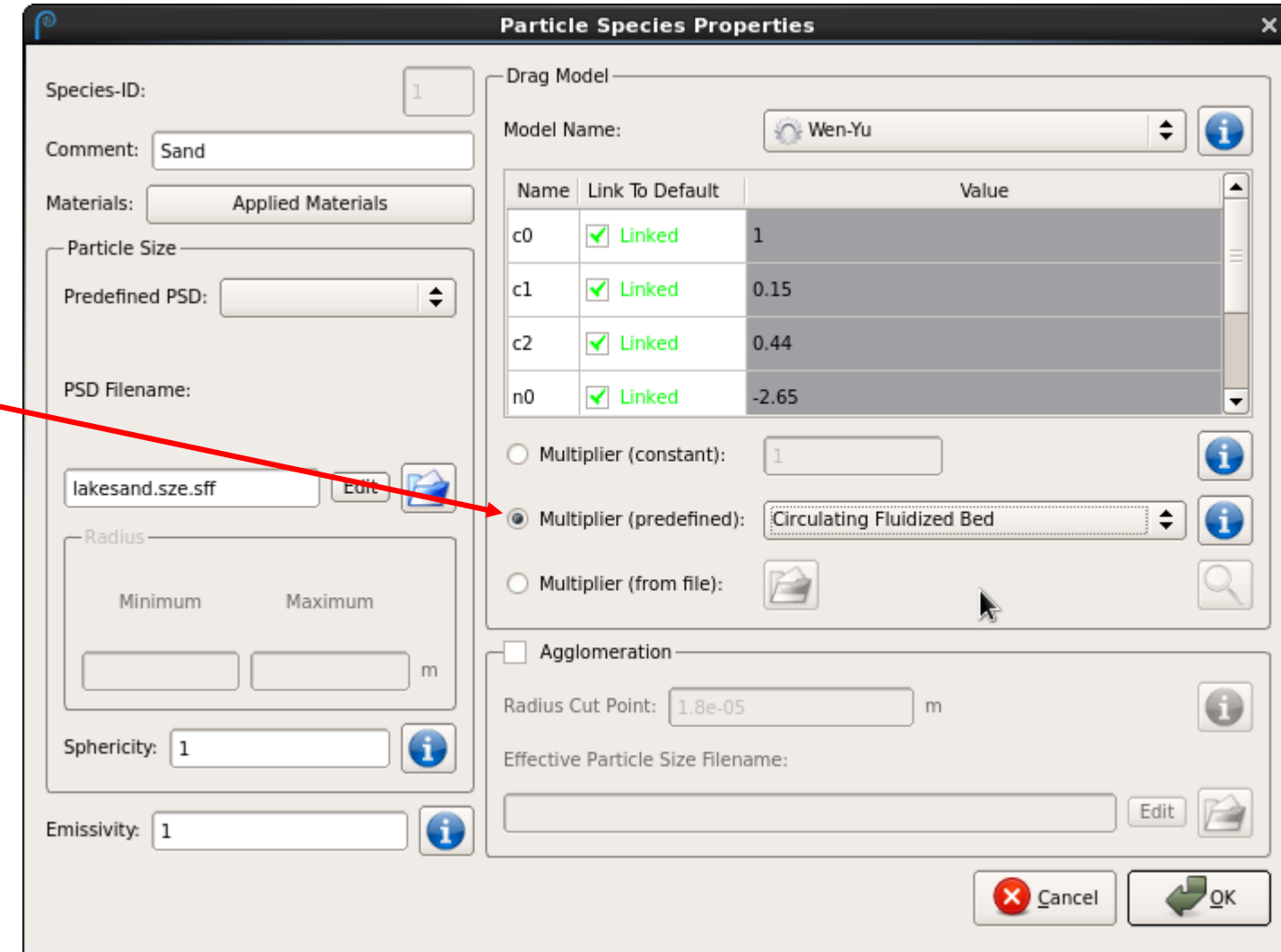
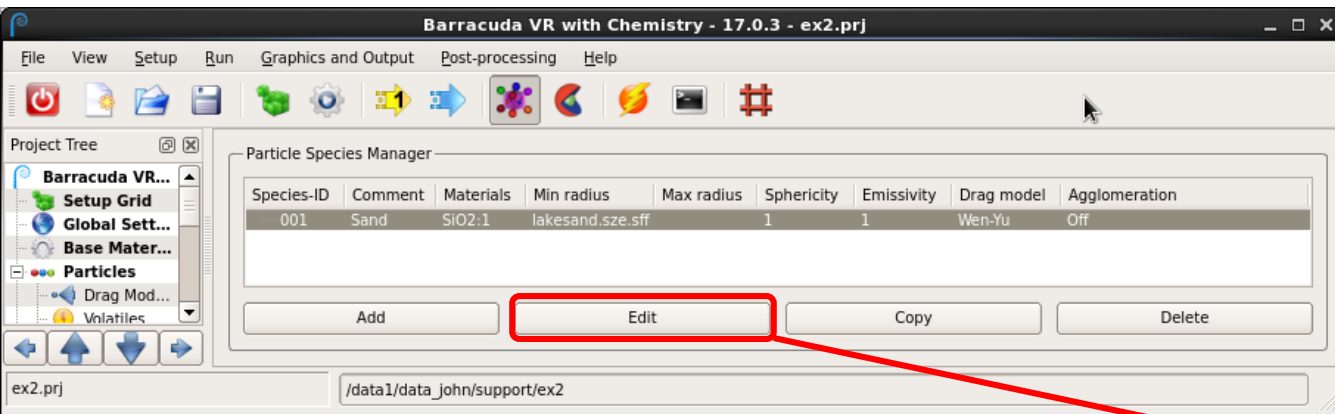
Enhancements to Drag Models

User-Defined Drag Models



Drag model editor includes parsing of user-defined expressions. Functions, variables, and operators can be selected from “Model Tools” section at bottom.

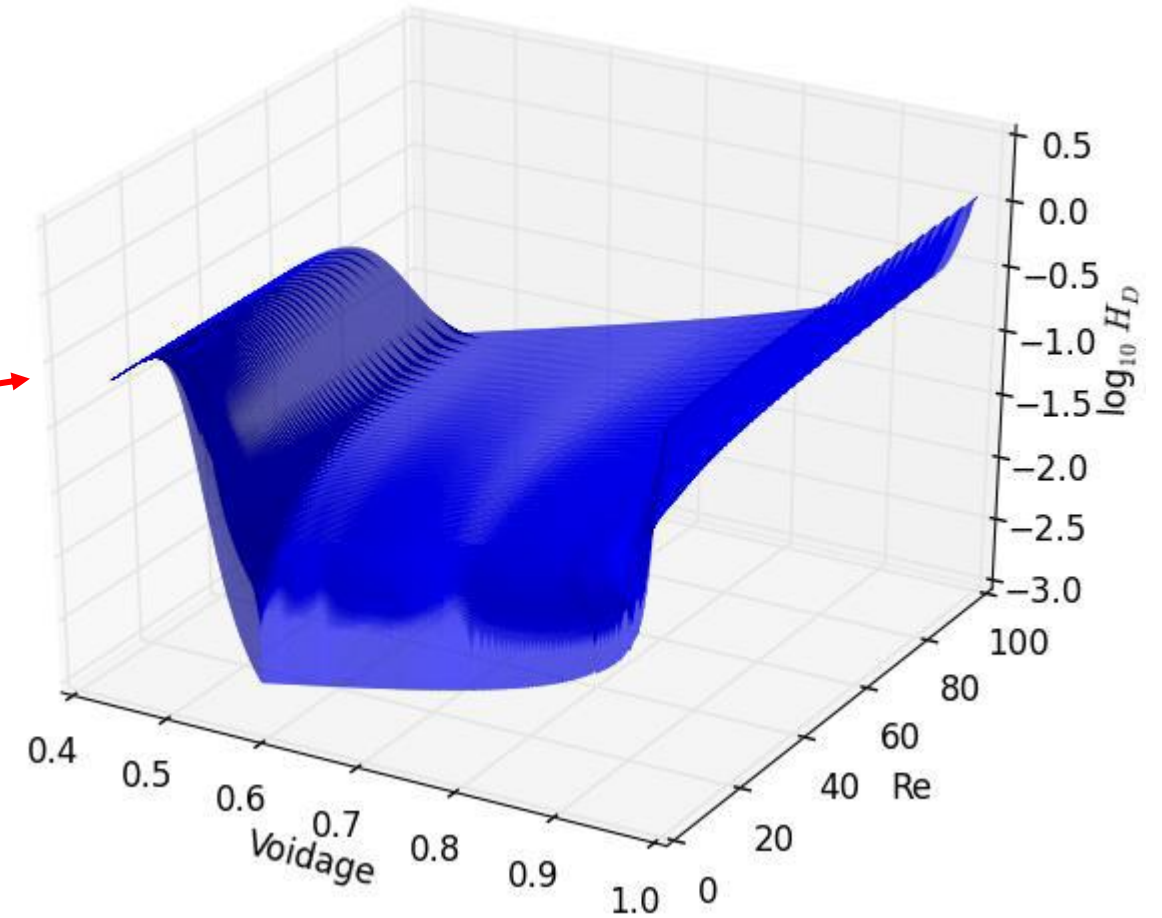
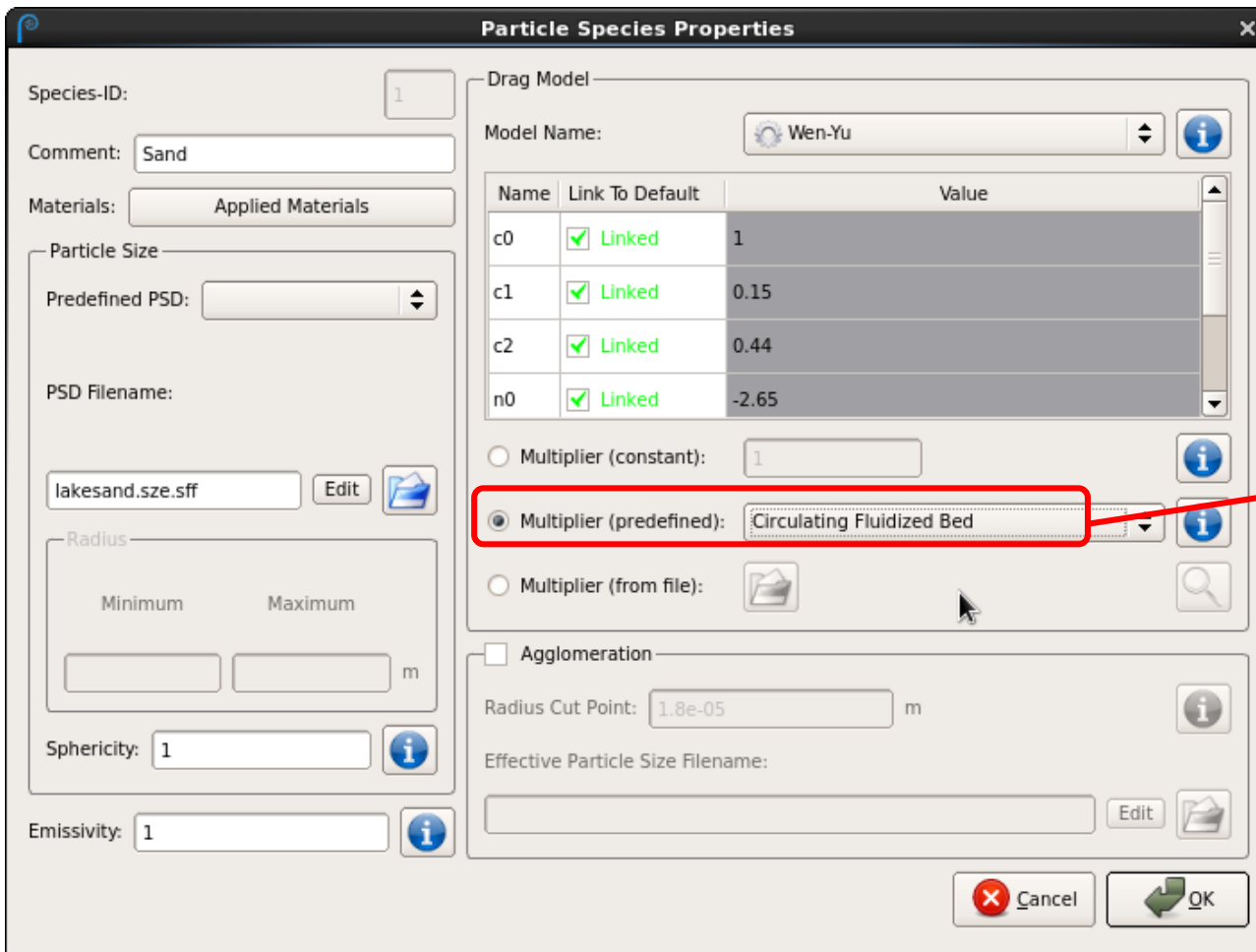
Predefined Drag Multipliers



- Predefined drag multipliers are available for a set of typical fluidized bed hydrodynamic regimes.
- Selection of the predefined multiplier generates a text table of drag ratios based on the energy minimization multi-scale (EMMS) method.
- The multiplying factors are applied to the base **Wen-Yu** drag model.

Predefined Drag Multipliers (continued)

Circulating Fluidized-Bed



- Drag multiplier values have been generated as a function of voidage and Reynolds number (particle slip velocity).
- Stored as a .txt table for use as the simulation runs.
- CPFD also has the capacity to generate custom drag coefficient tables for user-defined conditions, using the EMMS software.

Baffles

Baffles (continued)

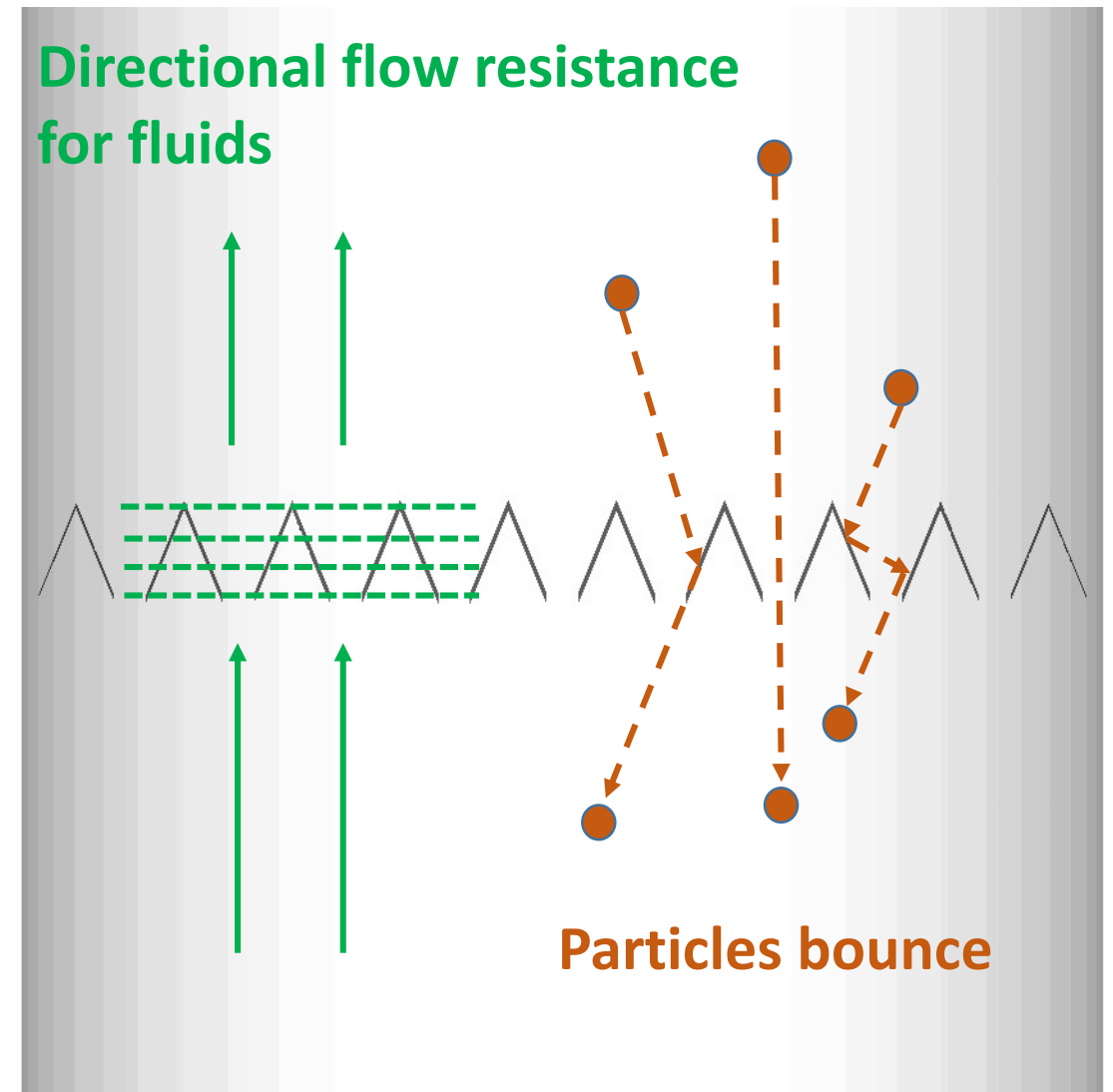
-- Baffles are zero-thickness *subgrid* structures that can affect fluid and particle flow. They do not need to be resolved by the grid as regular geometry.

-- **Fluids** can experience flow resistance (pressure drop) through application of a k-factor. The k-factor can be specified independently in the x-, y-, and z-directions. *Note: if no k-factor is specified, the fluid is not affected by the baffle.*

-- Pressure drop is a function of k-factor:

$$\Delta P = \frac{1}{2} k \rho v^2$$

-- **Particles** interact with baffles as if they are solid walls.

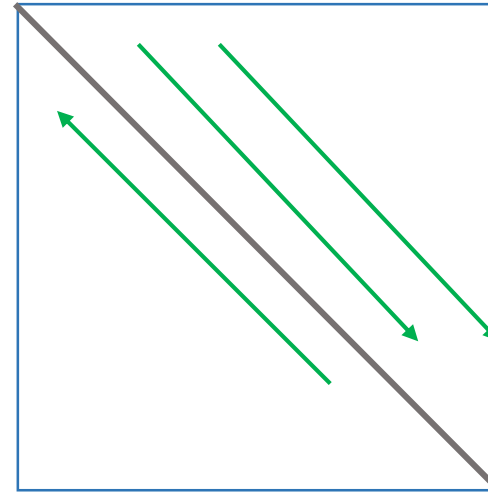


Baffles (continued)

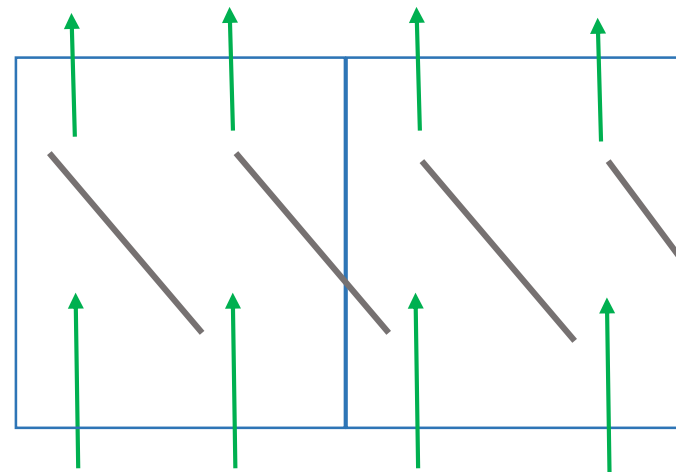
What baffles do not do

-- Baffles do not fully split cells (as thin walls); all the fluid within the cell experiences the same forces and thermal/chemical effects.

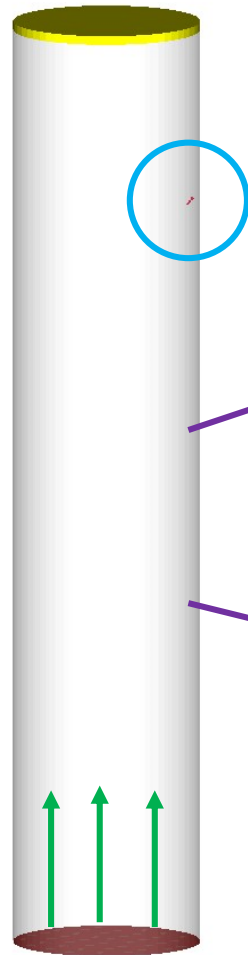
-- The direction of flow is not directly altered by the baffle surface; however, directional flow resistance and particle-fluid drag can act *indirectly* to change flow.



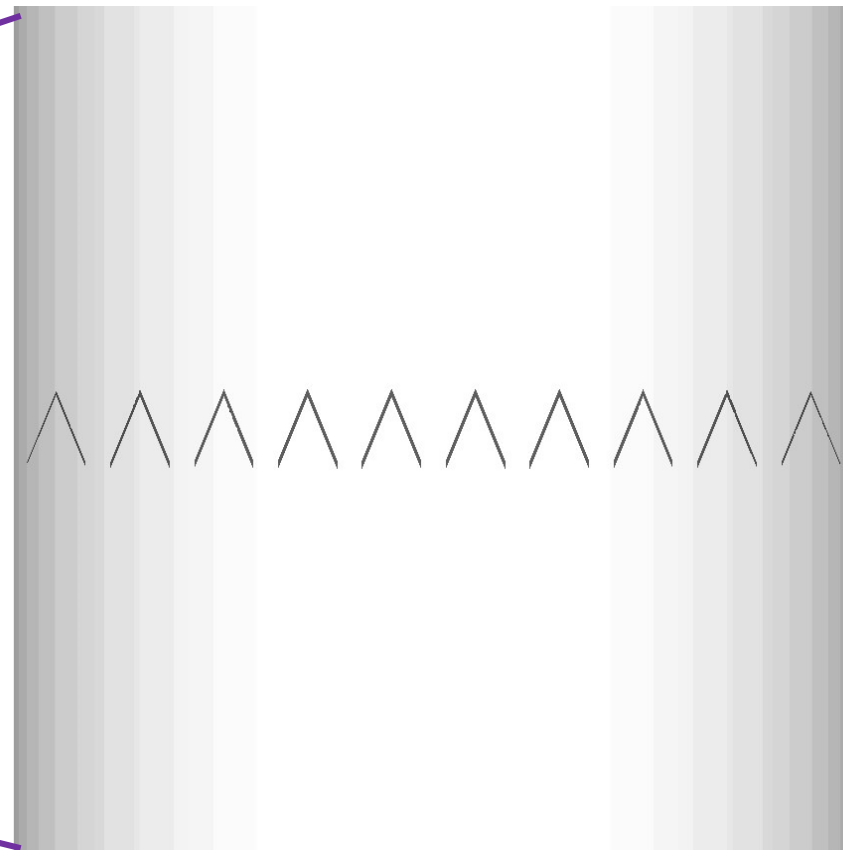
Fluid flow in opposite directions on either side of baffle – not possible



Baffles – Example Setup



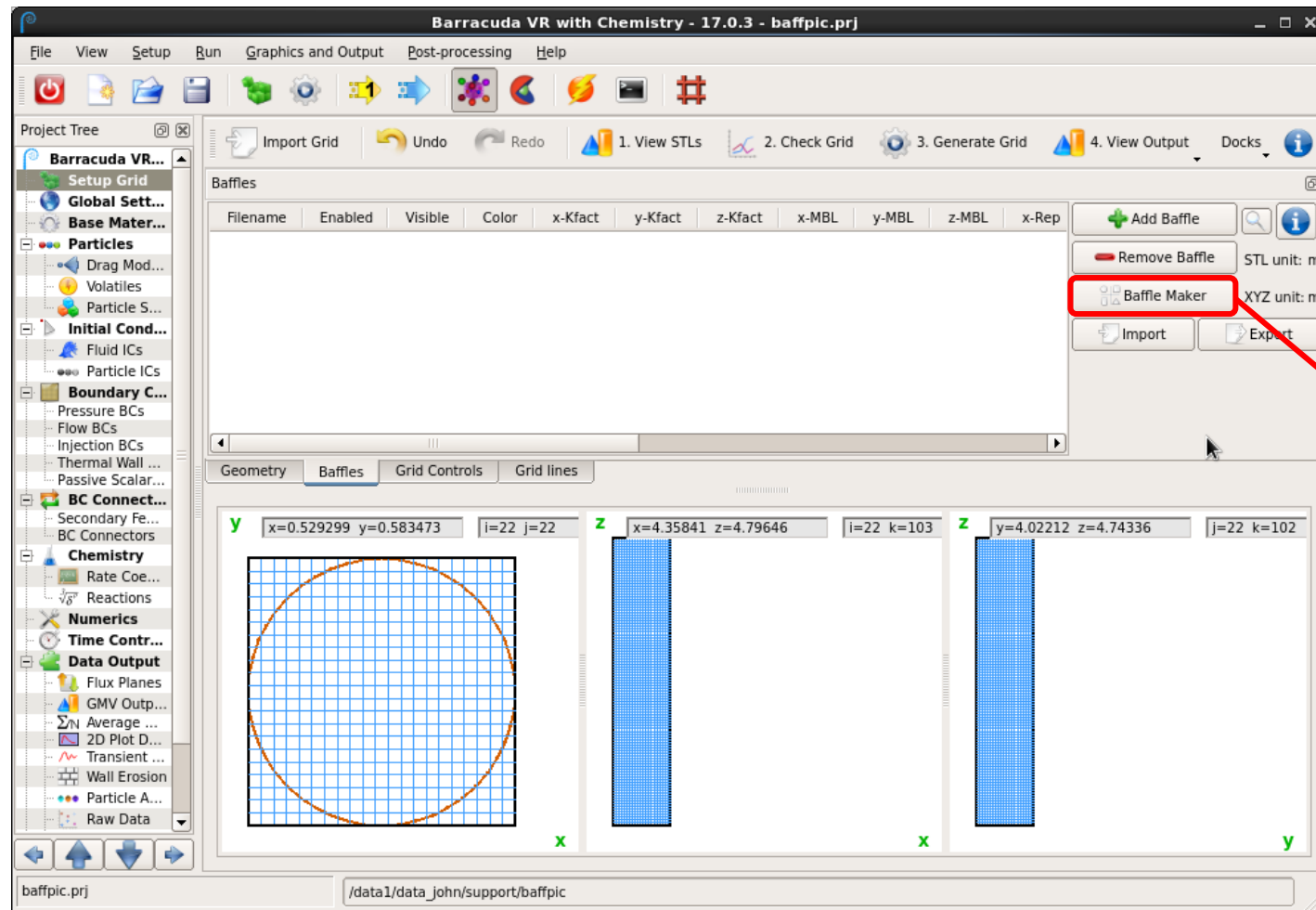
Cylinder with upwards fluid flow and downward particle injection (circled)



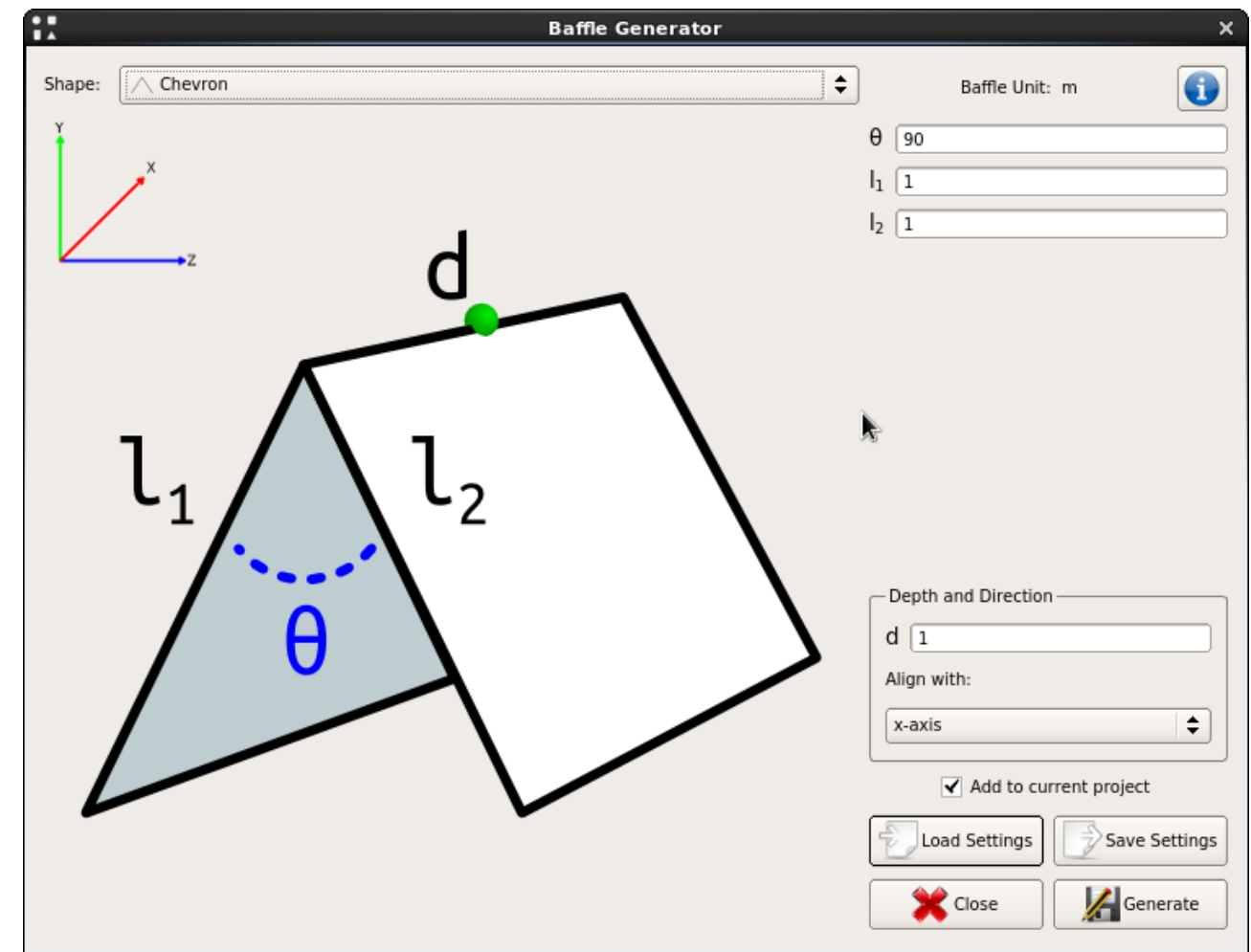
Desire to add layers of chevron flow internals

Baffles – Example Setup (continued)

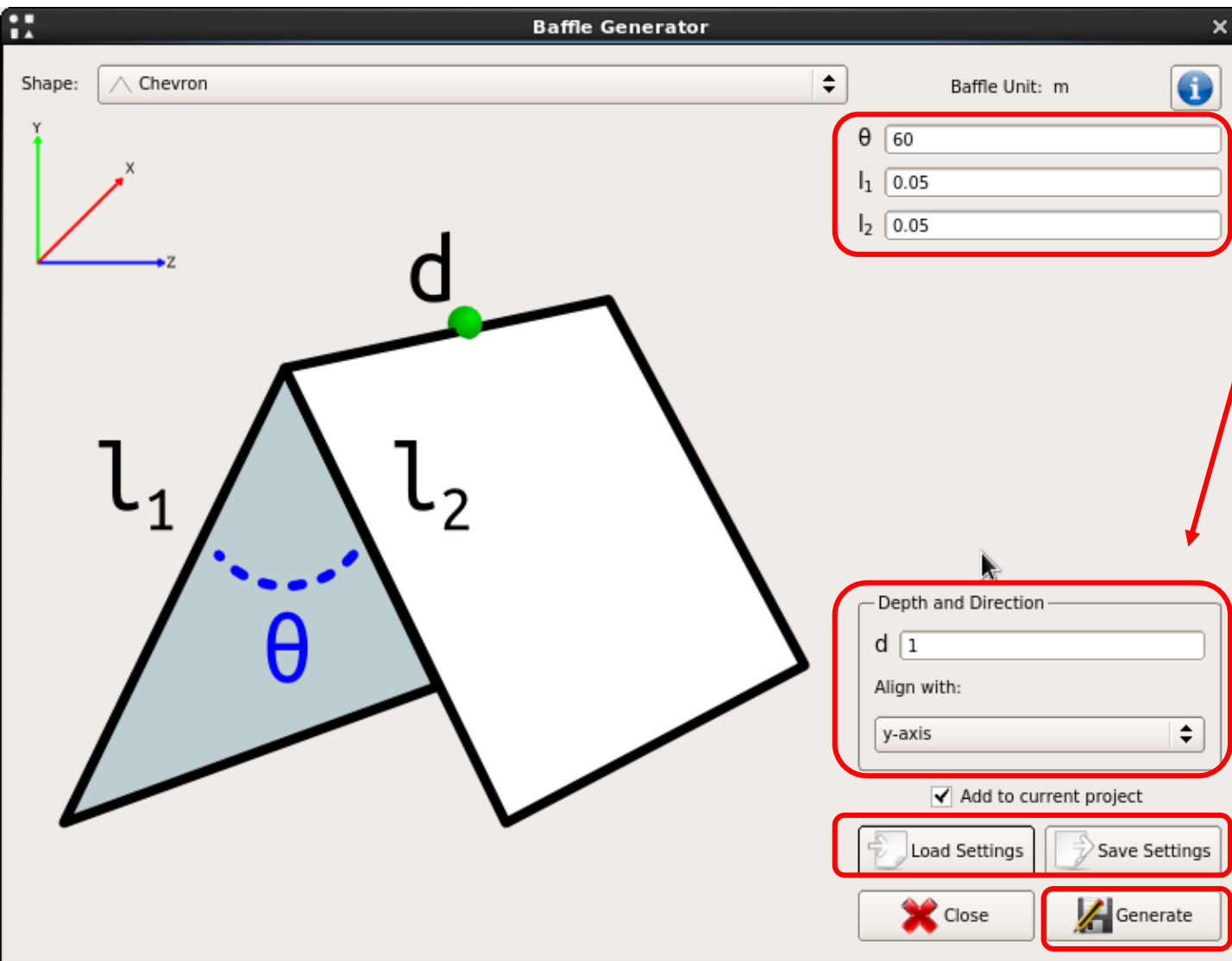
- Baffle Maker has predefined shapes (arc, chevron, I-Beam, U-Beam, plate)
- Dimension specifications differ for each baffle geometry



Baffles window under “Setup Grid”



Baffles – Example Setup (continued)

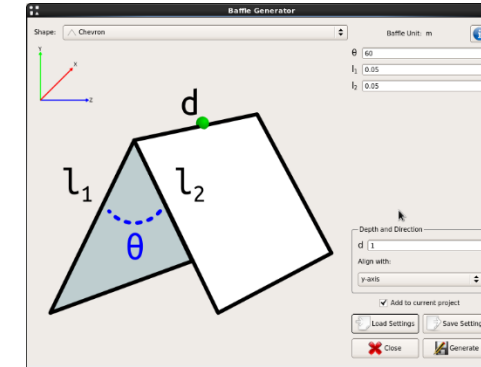
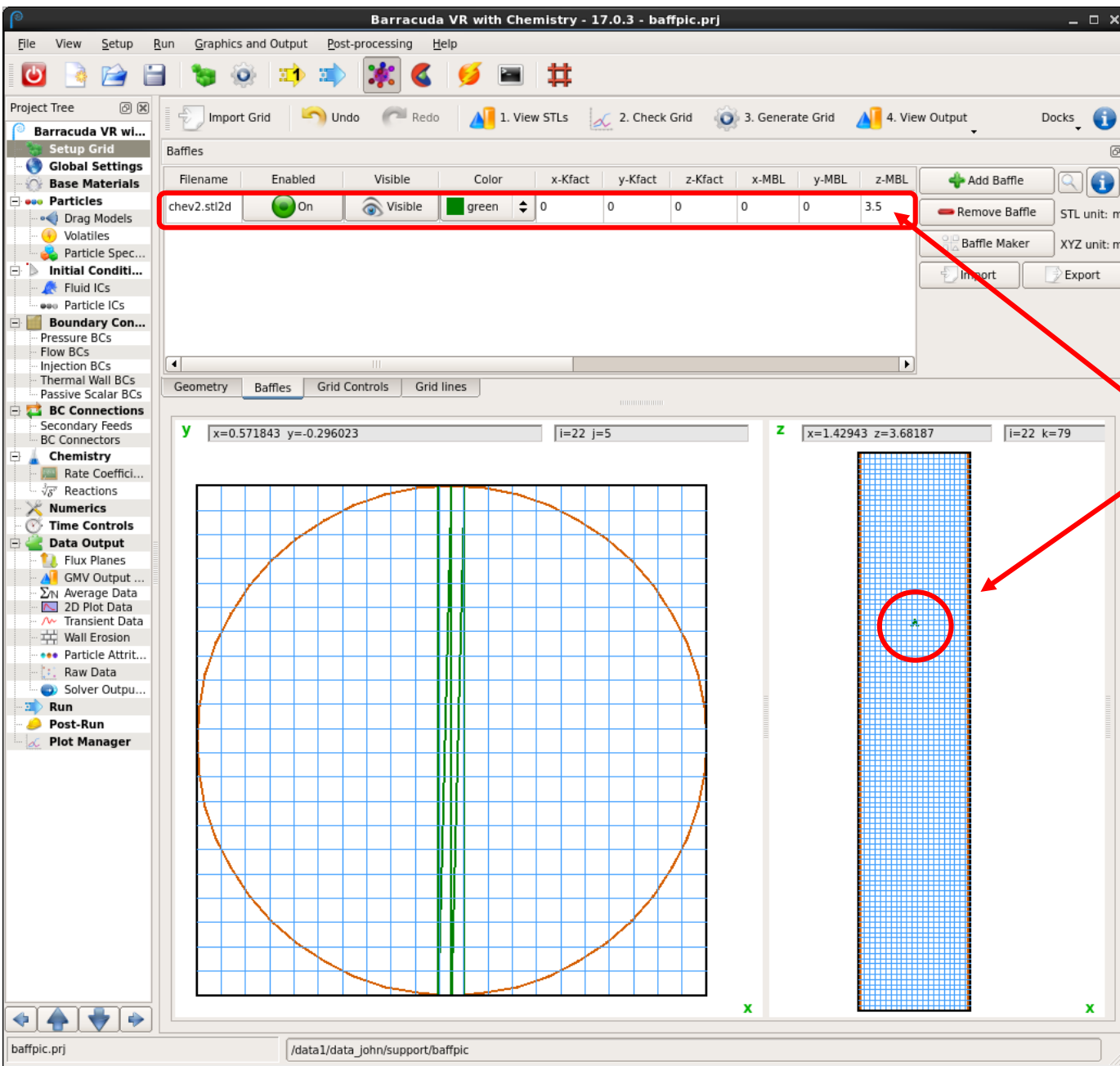


-- Set geometry: $d = 1\text{m}$; $l_1 = l_2 = 0.05\text{m}$; angle = 60° ; aligned with y-axis.

-- Save settings to use the same geometry on future setups; load settings to retrieve them.

-- Generate to create a baffle stl file for use in main baffles window.

Baffles – Example Setup (continued)



- Baffle has been generated from sub-window.
- Elevation has been set to 3.5 meters.
- Single baffle can be seen in x-y and x-z views
- Next step is to replicate the baffles across the unit.

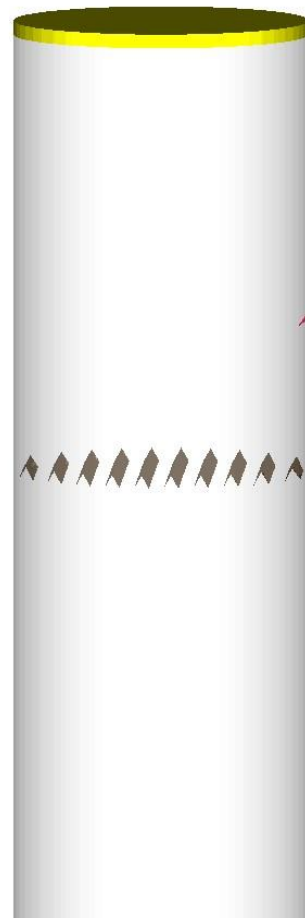
Baffles – Example Setup (continued)

The screenshot shows the Barracuda VR software interface with the Baffles setup table and three 3D views. The table is as follows:

Filename	Enabled	Visible	Color	x-Kfact	y-Kfact	z-Kfact	x-MBL	y-MBL	z-MBL	x-Rep	y-Rep	z-Rep	x-Intrvl	y-Intrvl	z-Intrvl
chev2.stl2d	On	Visible	green	0	0	0	-0.45	0	3.5	10	1	1	0.1	1	1

The 3D views show the baffle setup in the x, y, and z planes. The x-plane view shows a circular domain with vertical green baffle lines. The y-plane view shows a rectangular domain with a series of green triangular baffle shapes. The z-plane view shows a rectangular domain with a horizontal green line representing a baffle.

1. Master baffle location (MBL) is set to -0.45 in x-direction.
2. Set to 10 repetitions in x-direction.
3. Interval of 0.1 m between centers of repeating units in x-direction.



Baffles as generated by Run => Solver Setup

Baffles – Example Setup (continued)

Barracuda VR with Chemistry - 17.0.3 - baffpic.prj

Project Tree: Barracuda VR wi... Setup Grid Global Settings Base Materials Particles Drag Models Volatiles Particle Spec... Initial Condi... Fluid ICs Particle ICs Boundary Con... Pressure BCs Flow BCs Injection BCs Thermal Wall BCs Passive Scalar BCs BC Connections Secondary Feeds BC Connectors Chemistry Rate Coeffi... Reactions Numerics Time Controls Data Output Flux Planes GMV Output ... Average Data 2D Plot Data Transient Data Wall Erosion Particle Attrit... Raw Data Solver Outpu... Run Post-Run Plot Manager

1. View STLs 2. Check Grid 3. Generate Grid 4. View Output

Visible	Color	x-Kfact	y-Kfact	z-Kfact	x-MBL	y-MBL	z-MBL	x-Rep	y-Rep	z-Rep	x-Intrvl	y-Intrvl	z-Intrvl	x-Scale	y-Scale	z-Scale	x-Rot	y-Rot	z-Rot
Visible	green	0	0	0	-0.45	0	3.5	10	1	1	0.1	1	1	1	1	1	0	0	0
Visible	green	0	0	0	-0.45	3	1	10	1	1	.1	1	1	1	1	1	0	0	90

Geometry Baffles Grid Controls Grid lines

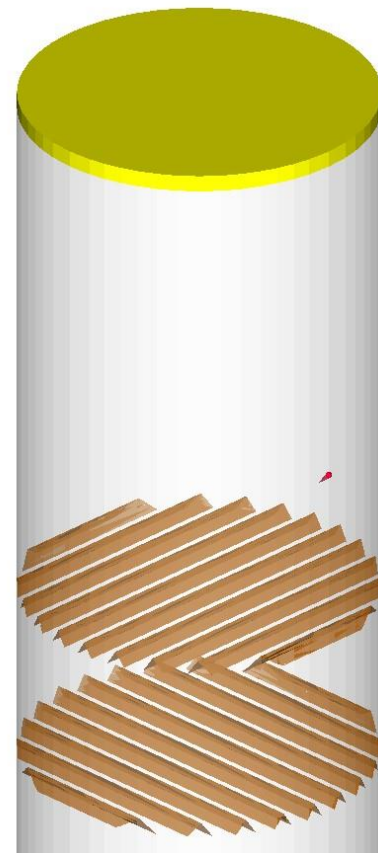
Y: x=0.700225 y=0.205639 i=22 j=15

Z: x=0.500218 z=3.53666 j=22 k=76

Z: y=-0.0954738 z=4.13026 j=9 k=89

Goal: create a second layer of baffles, rotated 90°, at z = 3.0 m.

1. Use “Add Baffle” and select previously generated stl2d file.
2. Set new master baffle locations, starting at minimum y-value.
3. Set repetitions and spacing in y-direction.
4. Rotate about the z-axis.



Chemistry



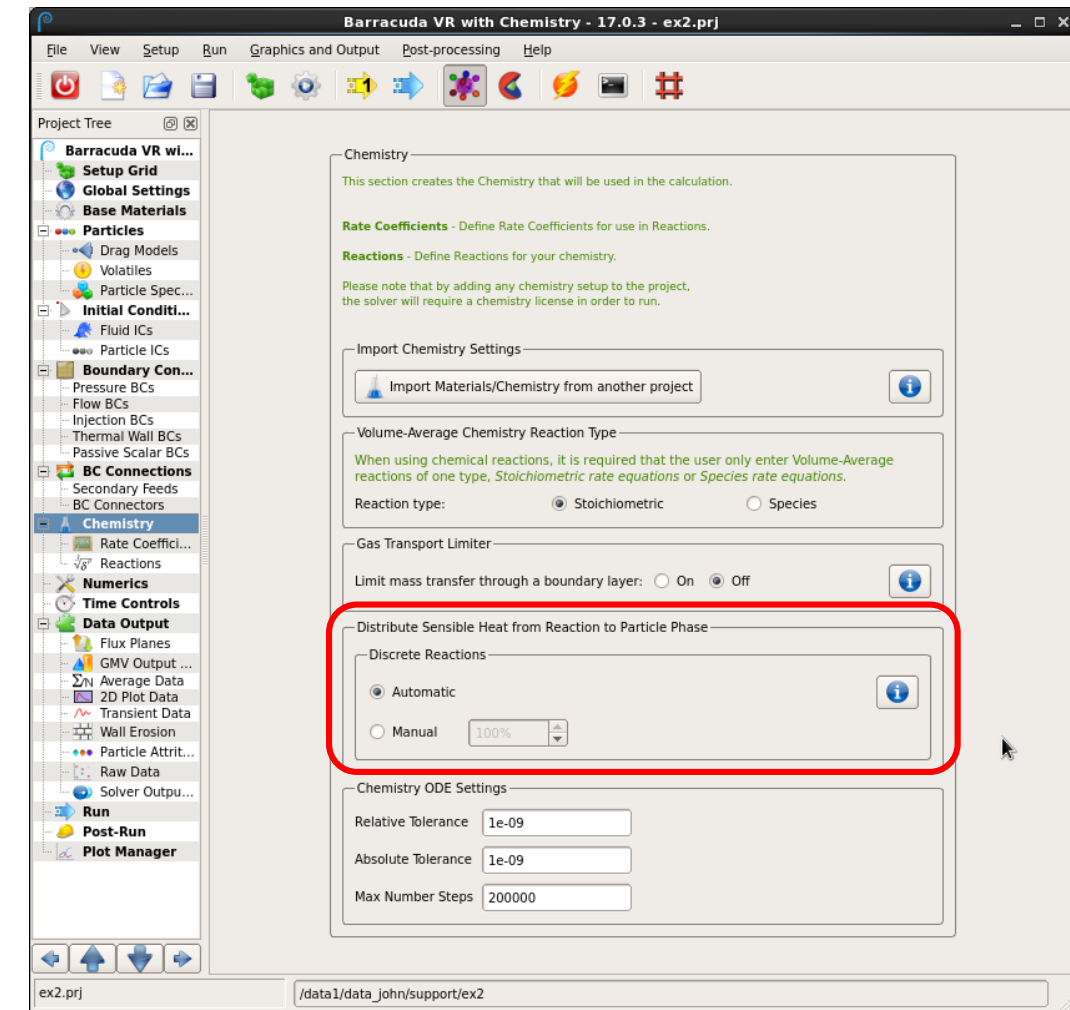
Chemistry – Distribution of Heat of Reaction

-- Applies to discrete particle reactions (volume-average chemistry heat of reaction goes to gas phase).

-- New default (automatic) method of heat Distribution is based on Musser *et al*, Constitutive equation for heat transfer caused by mass transfer, *Chemical Engineering Science*, 123: 436-443.

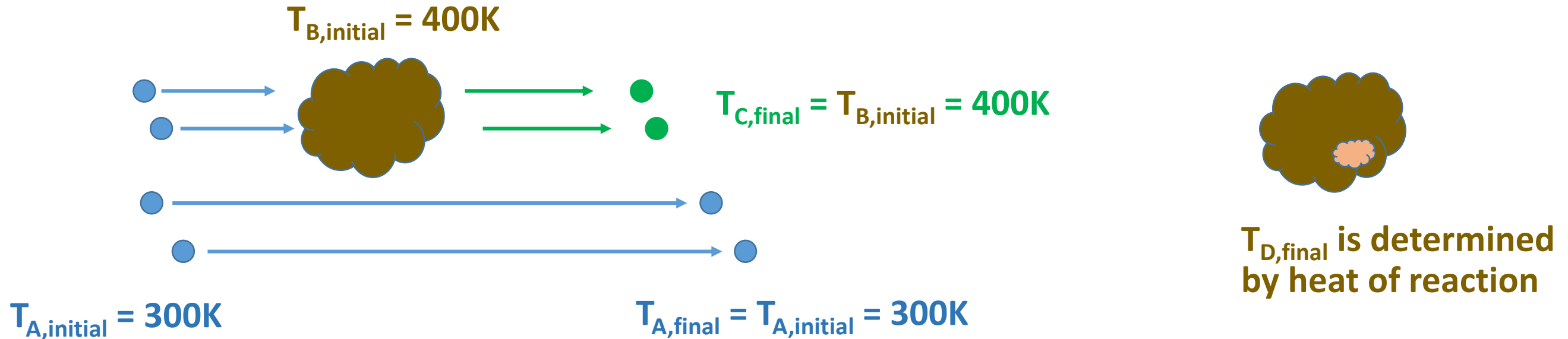
-- New method is physically more accurate and numerically more stable.

-- Legacy method may still be used by selecting “Manual” and specifying heat distribution.



Chemistry – Distribution of Heat of Reaction

Example discrete reaction:



- Unreacted gases retain their original temperature (subject to other energy calculations in the cell, including particle-fluid heat transfer).
- Reaction product gases have the **original** temperature of the solid reactant.
- Reacting particle has final temperature as calculated from net heat of reaction.

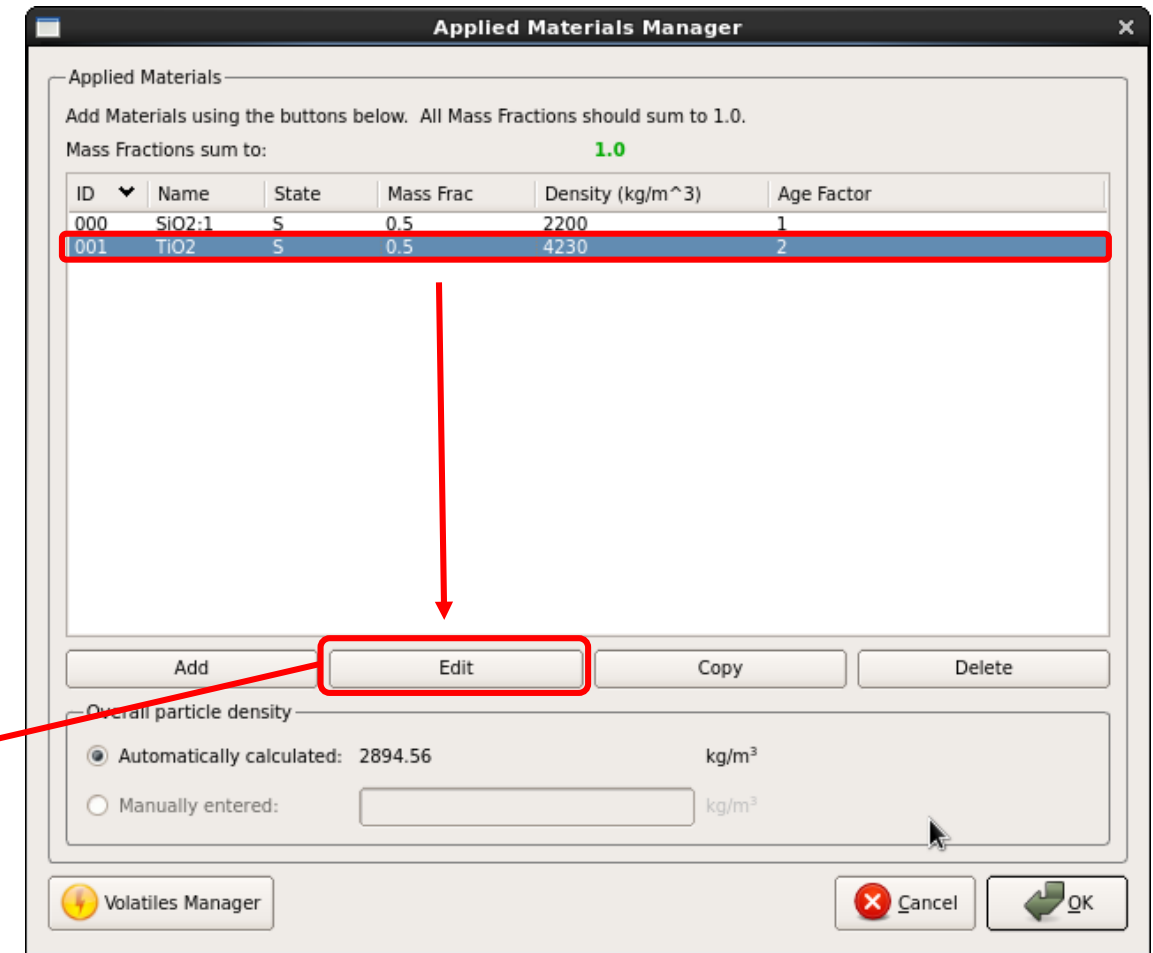
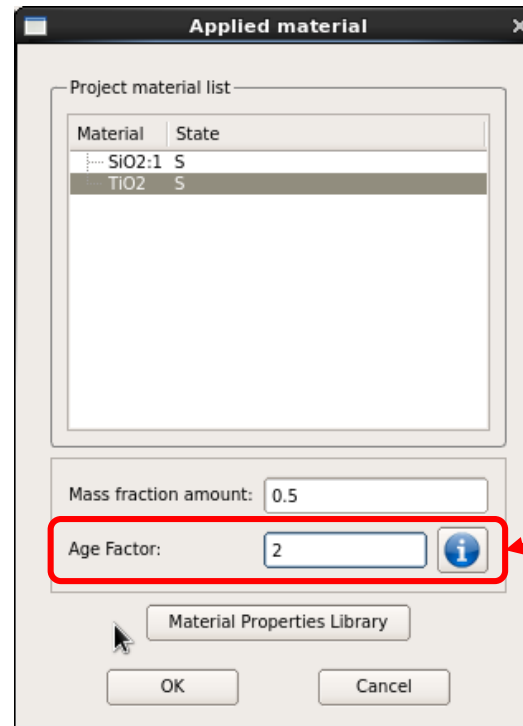
Chemistry – Age Factor

- Applies to discrete particle reactions with solid **original mass** terms (m_0 , m/m_0 , $1-m/m_0$) for particle materials.
- Allows the user to specify particles (initial or feed) that have already partially reacted.
- The **original mass** is equal to the **current mass** multiplied by the age factor:

$$m_0 = m * (\text{Age Factor})$$

Age Factor > 1 for partially reacted material

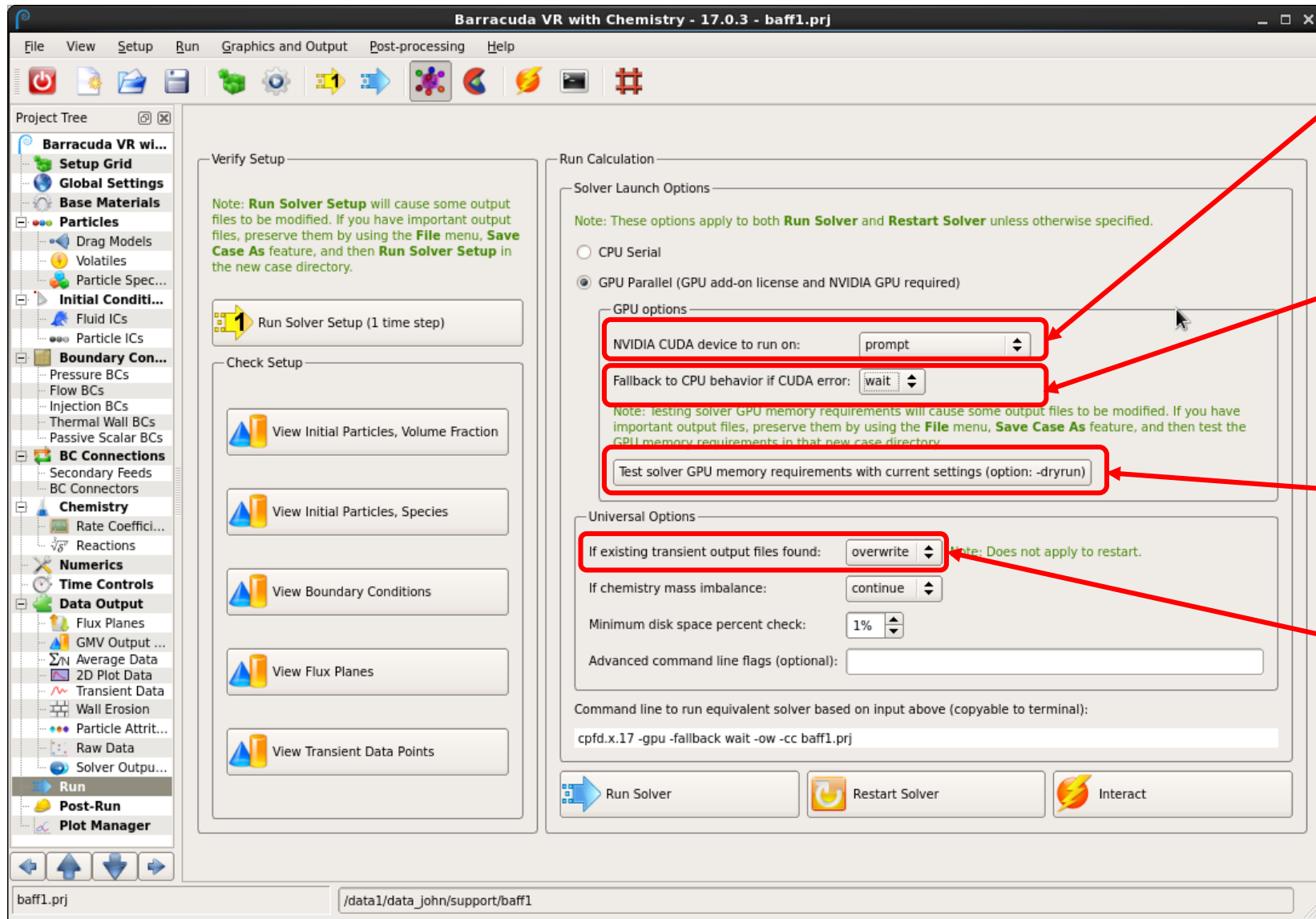
- Specified under Applied Materials Manager for particle composition.



Run Window Options and File Systems

Run Window Options

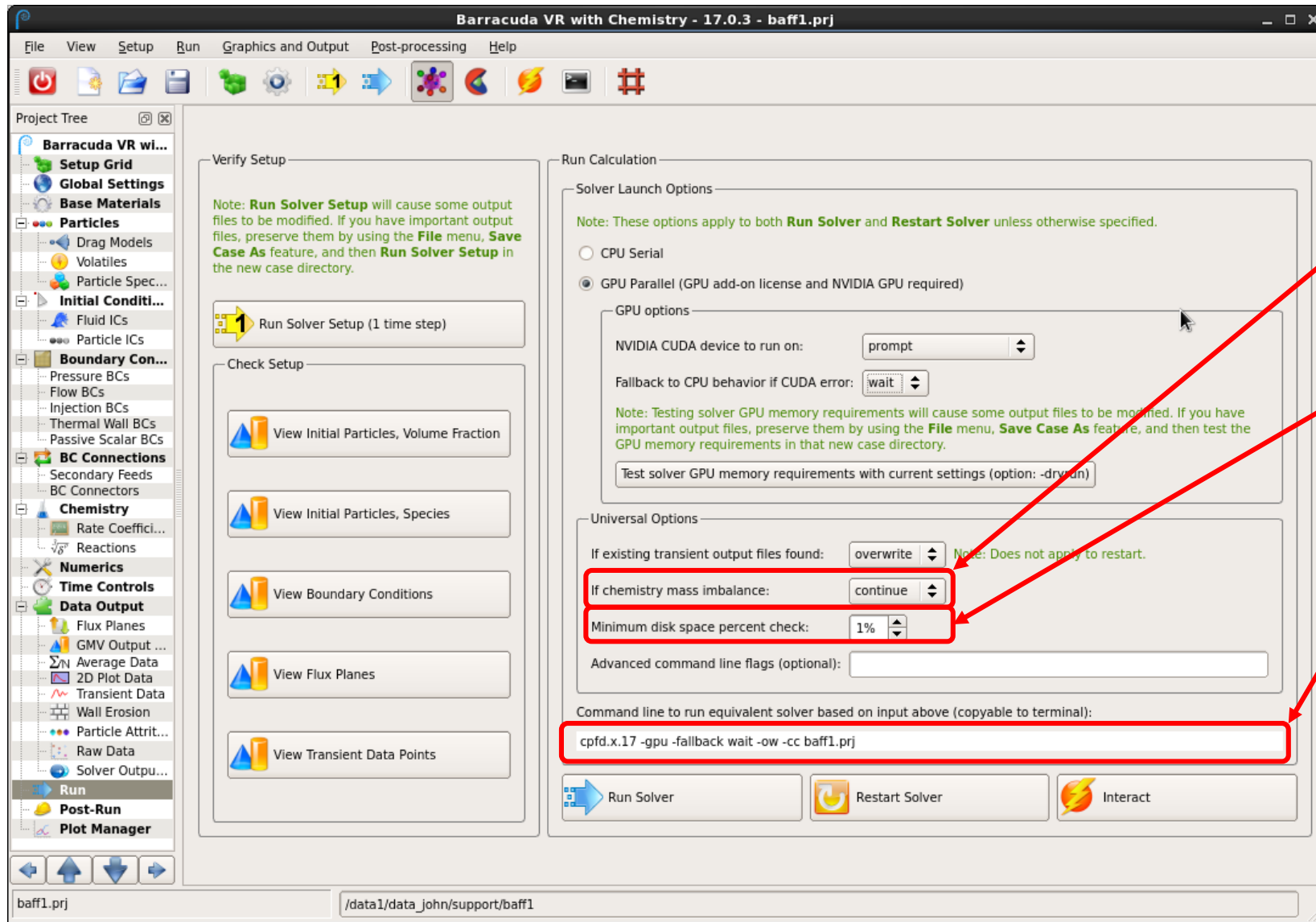
A number of options have been added to the run window:



- Which GPU card to run on – screen prompt, automatic, or preselected
- If there is an error with the GPU run, fall back to CPU automatically or prompt
- Check GPU memory requirements for proposed run
- Automatically overwrite or append to transient data files

Run Window Options (continued)

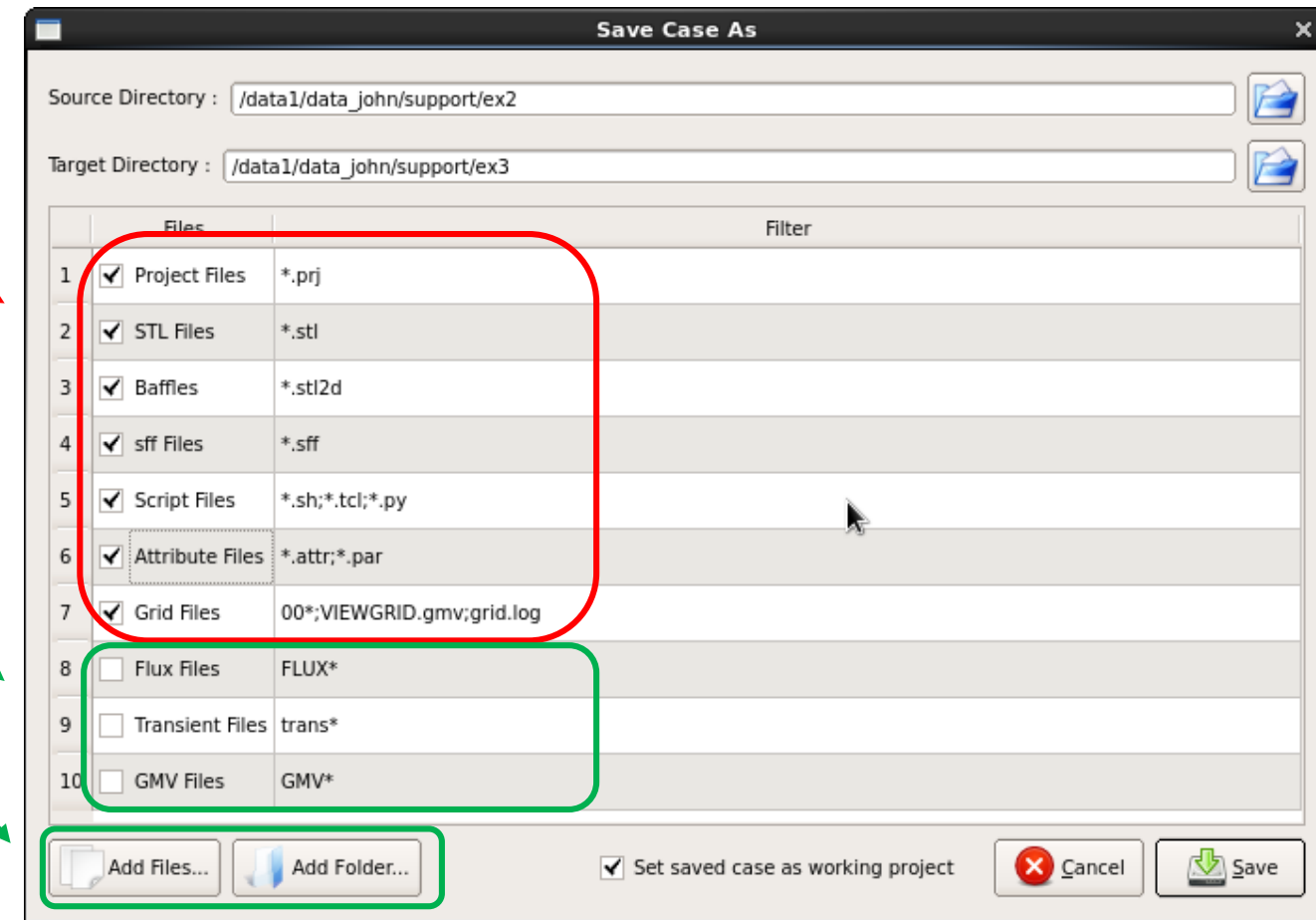
A number of options have been added to the run window:



- Continue run with chemistry mass imbalance
- Set minimum disk space to prompt for continued simulation
- The selections above are used to automatically generate a command line, which can be used to start runs from the terminal.

Save Case As

- Makes it easier to run variations of a simulation.
- The project (.prj) file, along with other user-selected file types, are copied to a new directory.
- These selections (including the generated grid) have been made to start a new parametric run.
- Can also copy results, and other selected files or subdirectories.



Conclusion

-- Thank you!

-- All CPFDD staff are available to answer questions, discuss features in more depth, or address specific applications.